

Weighted AND/OR Graphs/Diagrams for Probabilistic and constraints Databases.

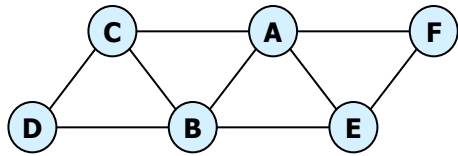
Rina Dechter

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UC-Irvine,**

Joint work with Robert Mateescu, Radu Marinescu and William Lam



A Constraint Network and its Search Graphs



A	B	C	R_{ABC}
0	0	0	1
0	0	1	1
0	1	0	0
0	1	1	1
1	0	0	1
1	0	1	1
1	1	0	1
1	1	1	0

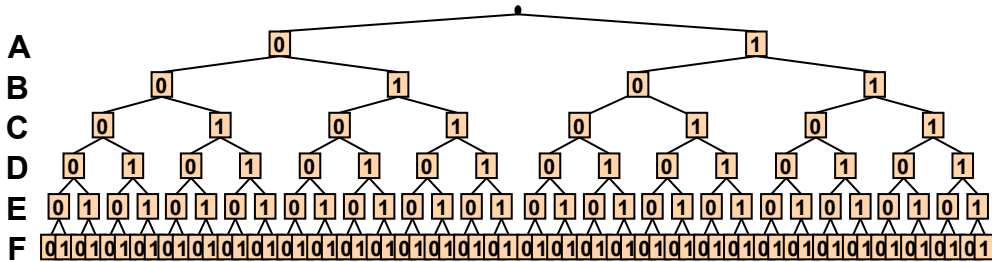
B	C	D	R_{BCD}
0	0	0	1
0	0	1	1
0	1	0	1
0	1	1	0
1	0	0	1
1	0	1	0
1	1	0	1
1	1	1	1

A	B	E	R_{ABE}
0	0	0	1
0	0	1	0
0	1	0	1
0	1	1	1
1	0	0	0
1	0	1	1
1	1	0	1
1	1	1	0

A	E	F	R_{AEF}
0	0	0	0
0	0	1	1
0	1	0	1
0	1	1	1
1	0	0	1
1	0	1	1
1	1	0	1
1	1	1	0

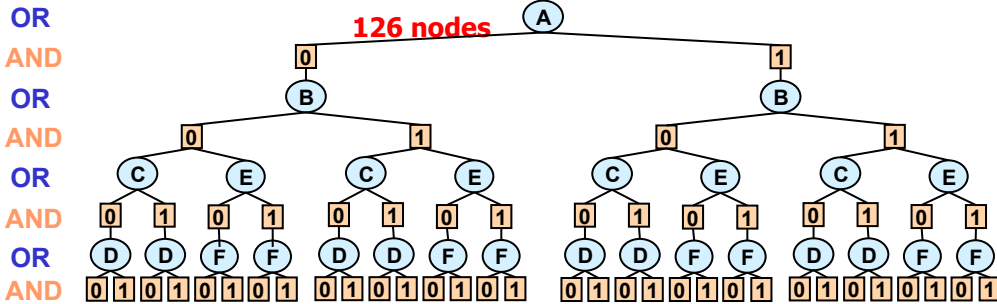
Context-Minimal AND/OR Graph

Functional information
Is not needed



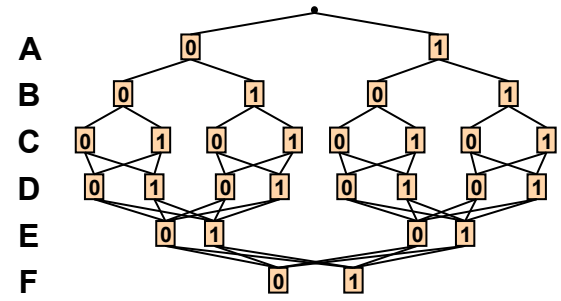
Full OR search tree

126 nodes



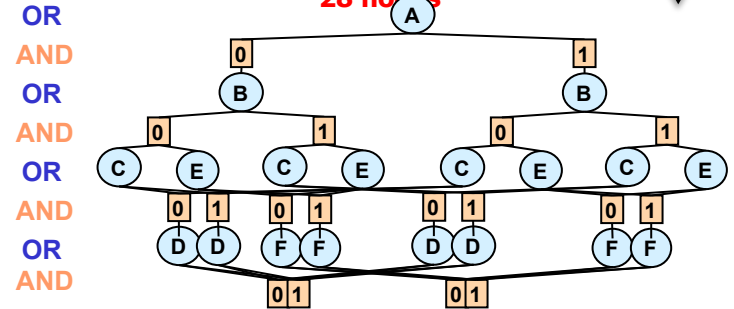
Full AND/OR search tree

54 AND nodes



Context minimal OR search graph

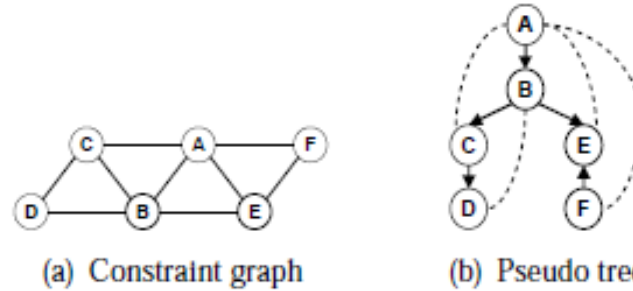
28 nodes



Context minimal AND/OR search graph

18 AND nodes

AND/OR Search Tree for Constraint Networks



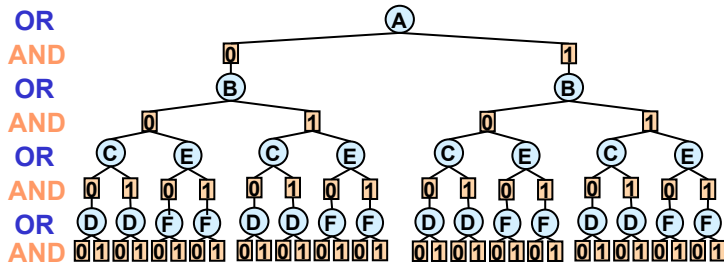
(c) Relations

A	B	C	R_{ABC}
0	0	0	1
0	0	1	1
0	1	0	0
0	1	1	1
1	0	0	1
1	0	1	1
1	1	0	1
1	1	1	0

B	C	D	R_{BCD}
0	0	0	1
0	0	1	1
0	1	0	1
0	1	1	0
1	0	0	1
1	0	1	0
1	1	0	1
1	1	1	1

A	B	E	R_{ABE}
0	0	0	1
0	0	1	0
0	1	0	1
0	1	1	1
1	0	0	0
1	0	1	1
1	1	0	1
1	1	1	0

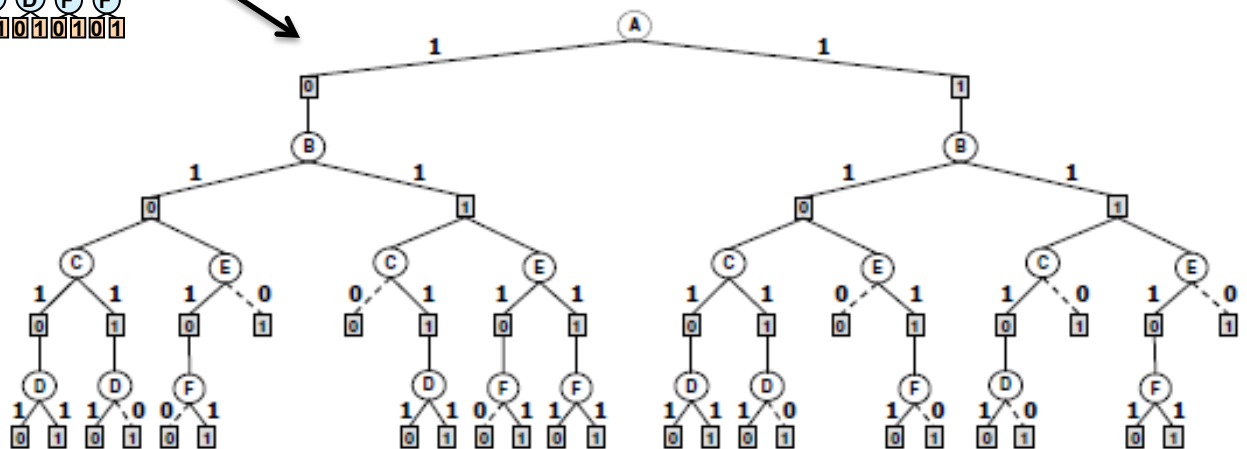
A	E	F	R_{AEF}
0	0	0	0
0	0	1	1
0	1	0	1
0	1	1	1
1	0	0	1
1	0	1	1
1	1	0	1
1	1	1	0



Full AND/OR search tree

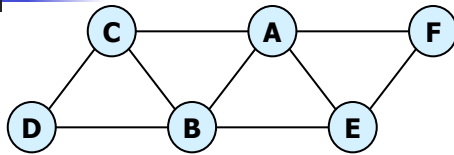
54 AND nodes

Taking the constraints into account



(d) AND/OR tree

Or Search Tree and Graph for Constraint Networks



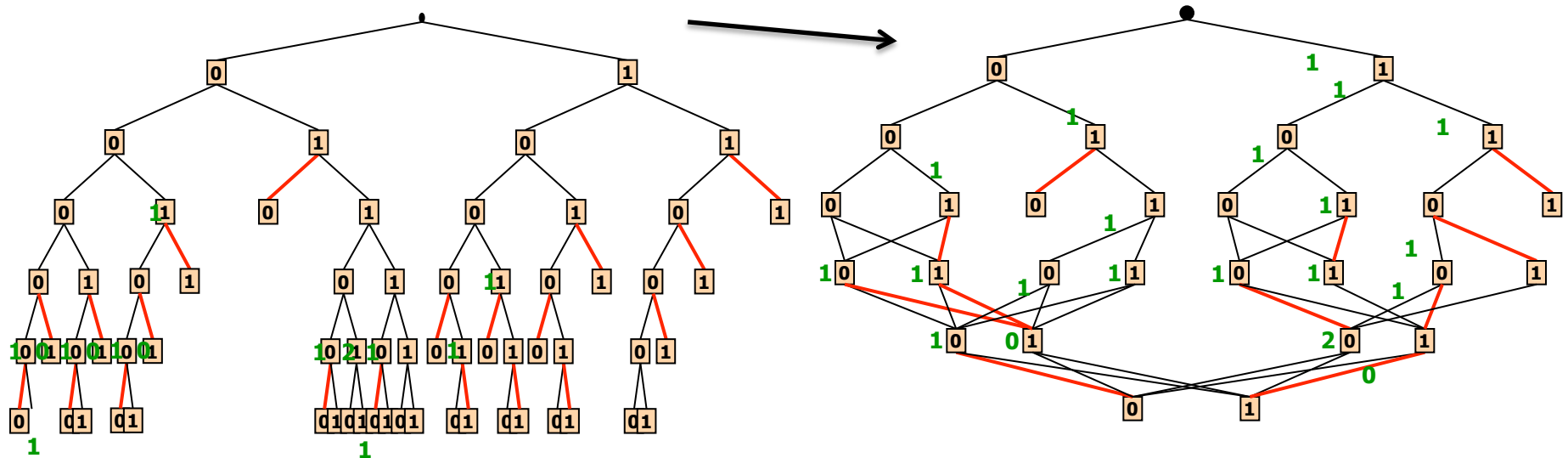
A	B	C	R_{ABC}
0	0	0	1
0	0	1	1
0	1	0	0
0	1	1	1
1	0	0	1
1	0	1	1
1	1	0	1
1	1	1	0

B	C	D	R_{BCD}
0	0	0	1
0	0	1	1
0	1	0	1
0	1	1	0
1	0	0	1
1	0	1	0
1	1	0	1
1	1	1	1

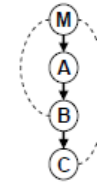
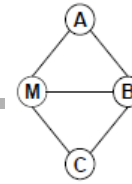
A	B	E	R_{ABE}
0	0	0	1
0	0	1	0
0	1	0	1
0	1	1	1
1	0	0	0
1	0	1	1
1	1	0	1
1	1	1	0

A	E	F	R_{AEF}
0	0	0	0
0	0	1	1
0	1	0	1
0	1	1	1
1	0	0	1
1	0	1	1
1	1	0	1
1	1	1	0

Or search tree
To Or search graph



Weighted AND/OR Search Tree and Context Minimal Graph for Cost Networks



M	A	B	f(M,A,B)
0	0	0	12
0	0	1	5
0	1	0	18
0	1	1	2
1	0	0	4
1	0	1	10
1	1	0	6
1	1	1	4

M	B	C	g(M,B,C)
0	0	0	3
0	0	1	5
0	1	0	14
0	1	1	12
1	0	0	9
1	0	1	15
1	1	0	7
1	1	1	6

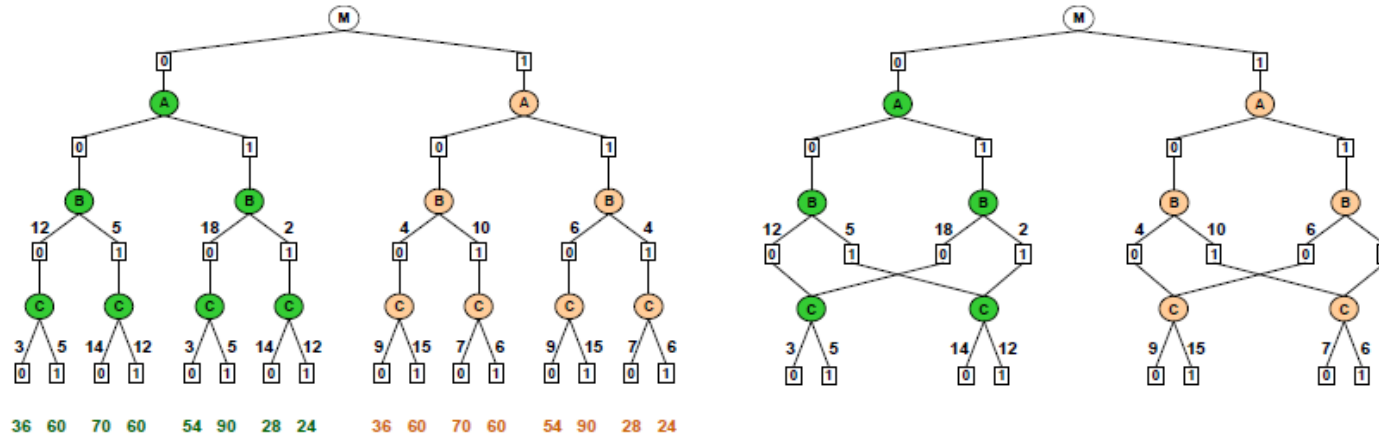


Figure 20: AND/OR search tree and context minimal graph

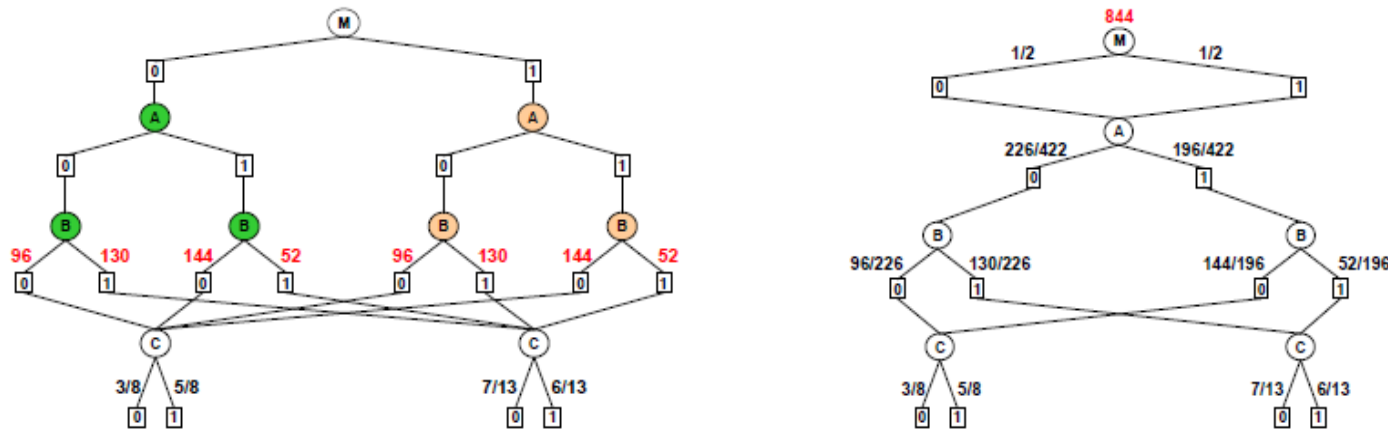


Figure 22: AOMDD for the weighted graph

Weighted AND/OR Tree for Bayesian Network

$P(E | A, B)$

A	B	E=0	E=1
0	0	.4	.6
0	1	.5	.5
1	0	.7	.3
1	1	.2	.8

Evidence: E=0

$P(B | A)$

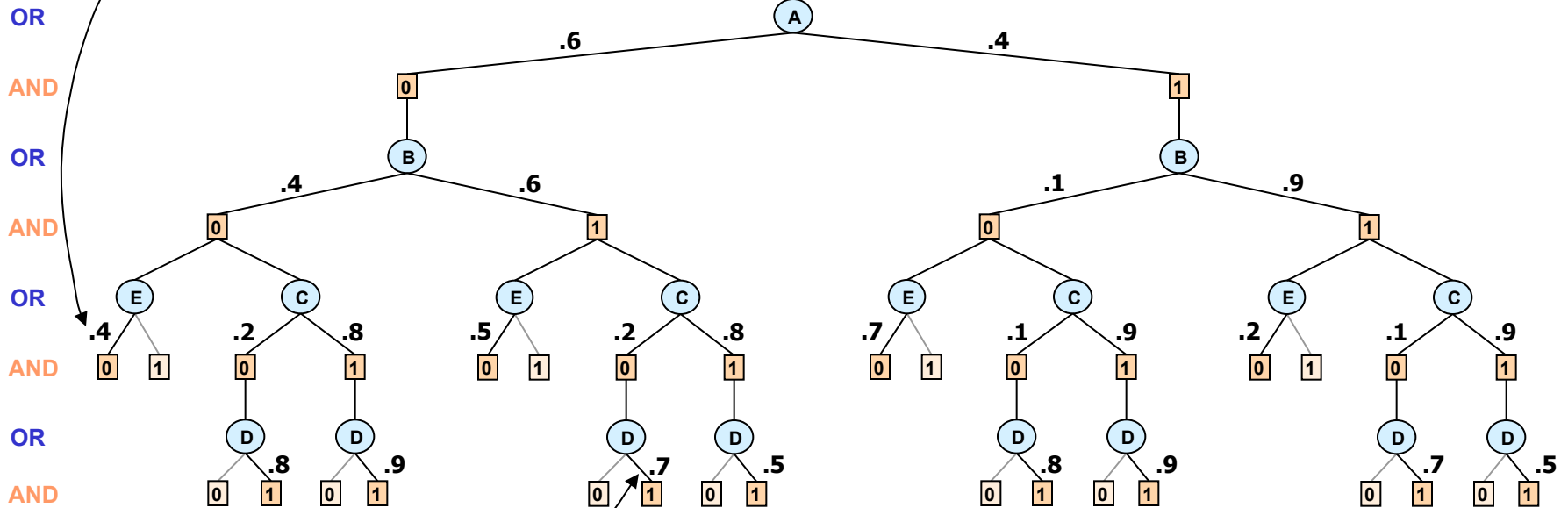
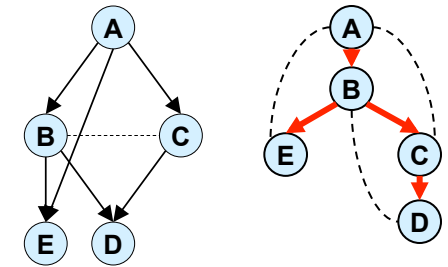
A	B=0	B=1
0	.4	.6
1	.1	.9

$P(C | A)$

A	C=0	C=1
0	.2	.8
1	.7	.3

$P(A)$

A	P(A)
0	.6
1	.4



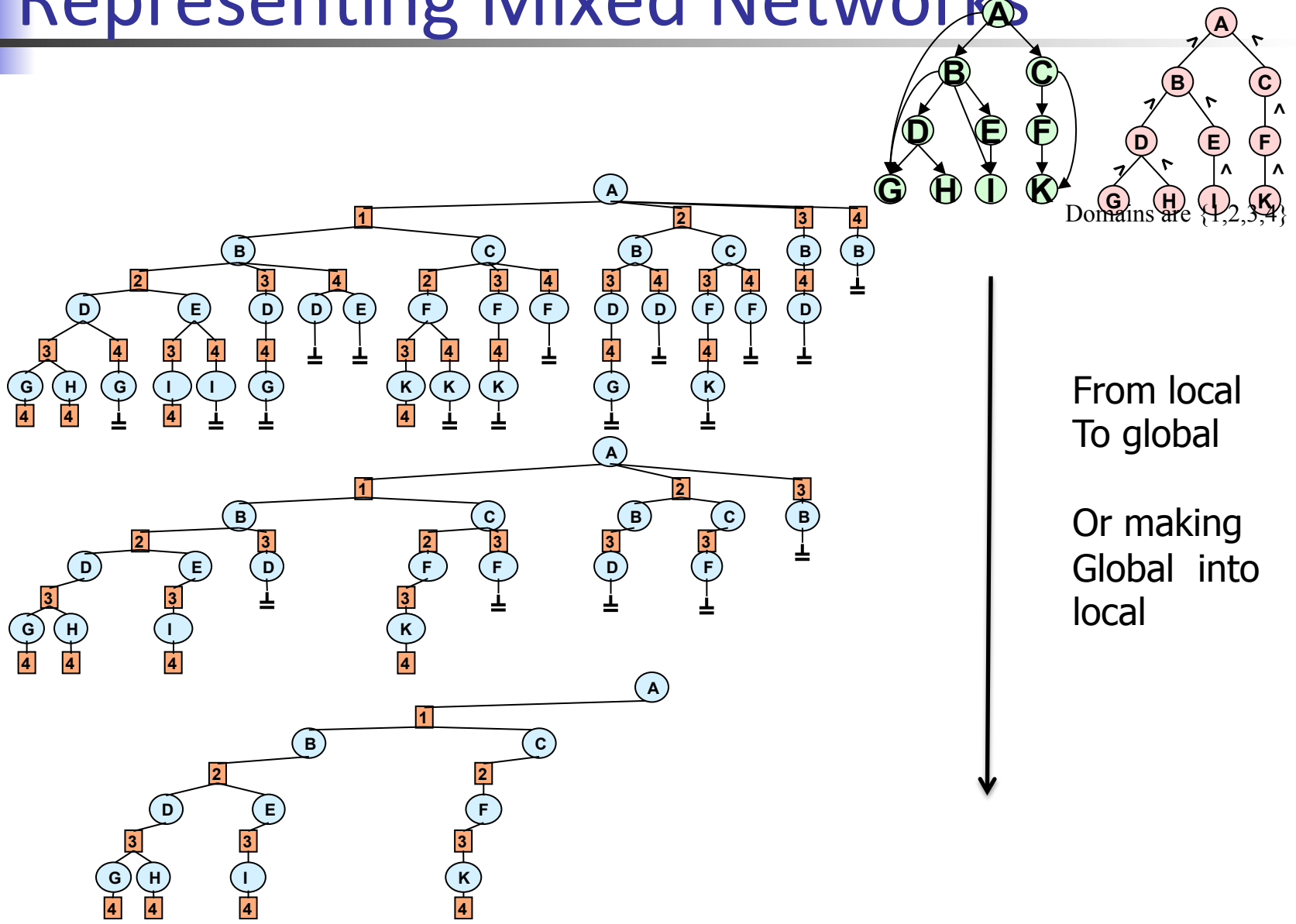
$P(D | B, C)$

B	C	D=0	D=1
0	0	.2	.8
0	1	.1	.9
1	0	.3	.7
1	1	.5	.5

Evidence: D=1

(D=1, E=0)

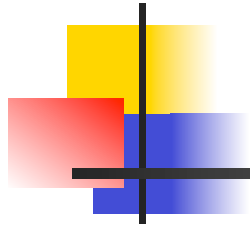
Representing Mixed Networks





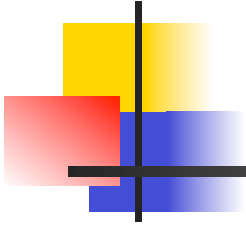
Outline

- Motivation
- Background in Graphical models
- AND/OR search trees and Graphs
- Minimal AND/OR graphs
- From AND/OR search graphs to AOMDDs
- Compilation of AOMDDs
- AOMDDs and earlier BDDs



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Constraint Networks

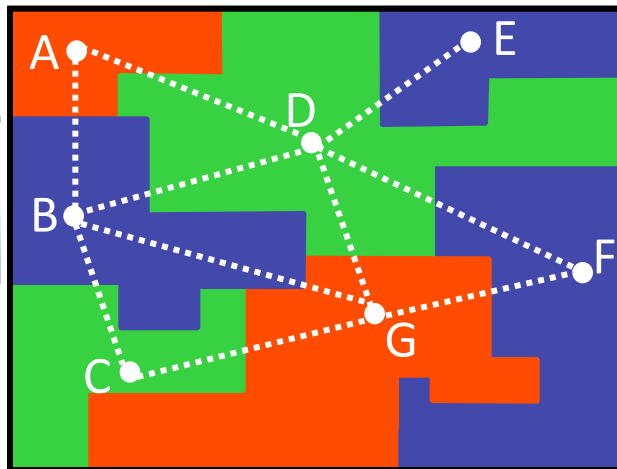
Map coloring

Variables: countries (A B C etc.)

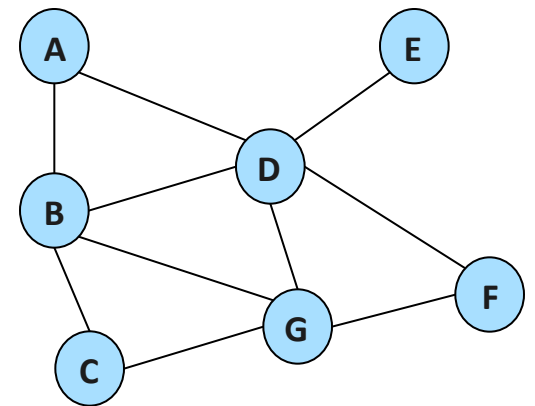
Values: colors (red green blue)

Constraints: **A ≠ B, A ≠ D, D ≠ E, ...**

A	B
red	green
red	yellow
green	red
green	yellow
yellow	green
yellow	red

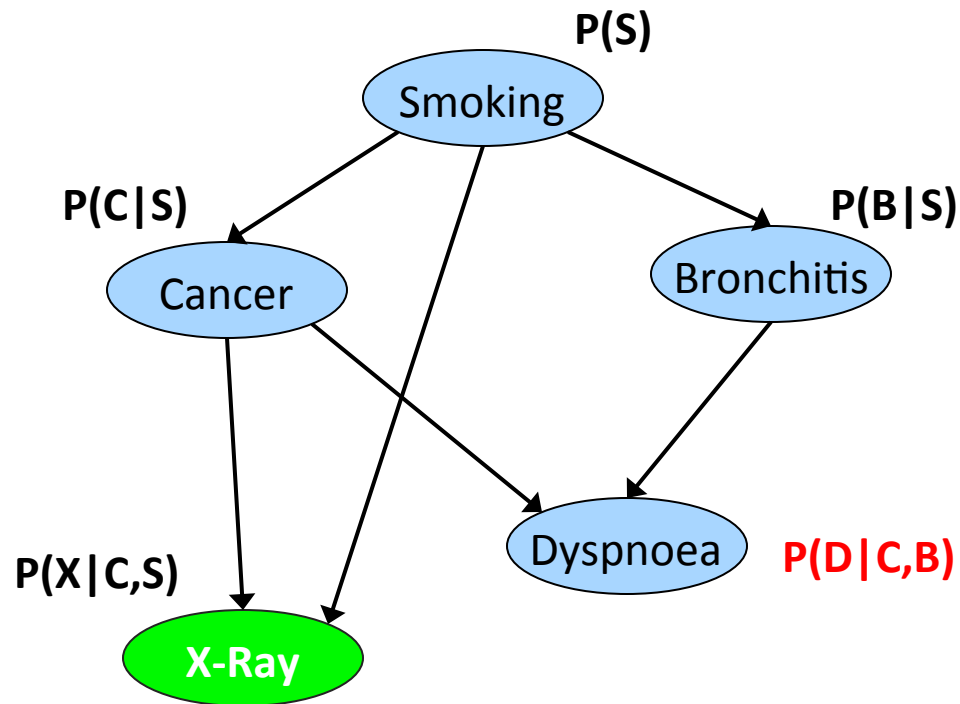


Constraint graph



Bayesian Networks

BN = (X,D,G,P)



P(D|C,B)

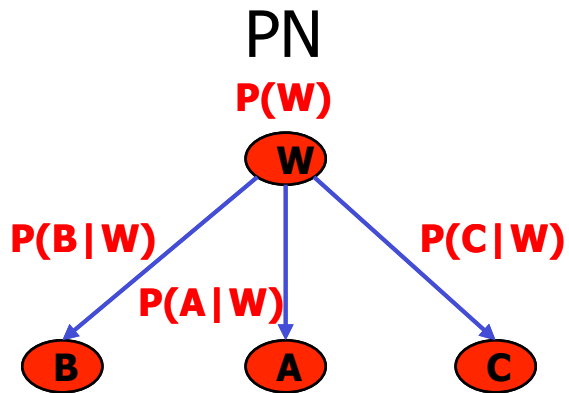
C	B	D=0	D=1
0	0	0.1	0.9
0	1	0.7	0.3
1	0	0.8	0.2
1	1	0.9	0.1

$$P(S,C,B,X,D) = P(S) \cdot P(C|S) \cdot P(B|S) \cdot P(X|C,S) \cdot P(D|C,B)$$

MPE = Find a maximum probability assignment, given evidence

MPE = find argmax $P(S) \cdot P(C|S) \cdot P(B|S) \cdot P(X|C,S) \cdot P(D|C,B)$

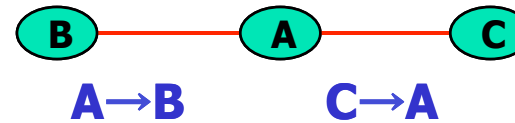
Mixed Probabilistic and Deterministic networks



Semantics?

Algorithms?

CN

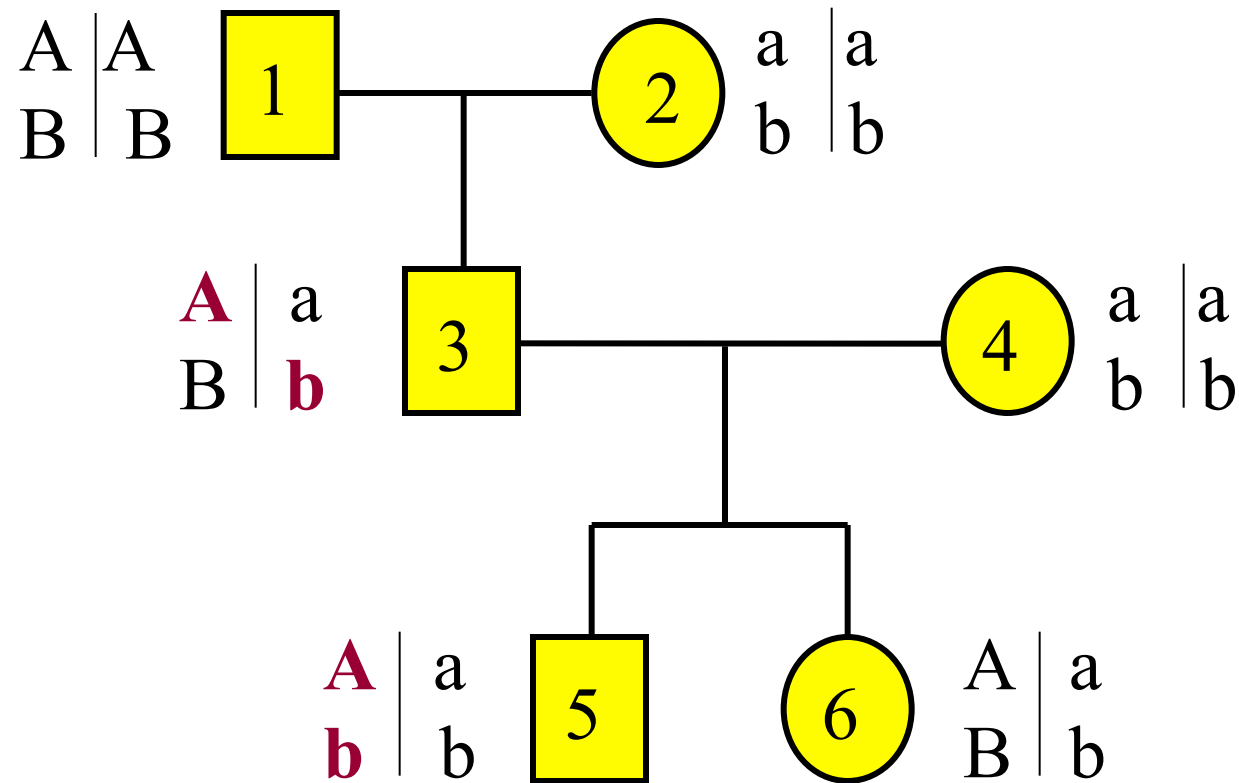


Query:

Is it likely that Chris goes to the party if Becky does not but the weather is bad?

$$P(C, \neg B \mid w = \text{bad}, A \rightarrow B, C \rightarrow A)$$

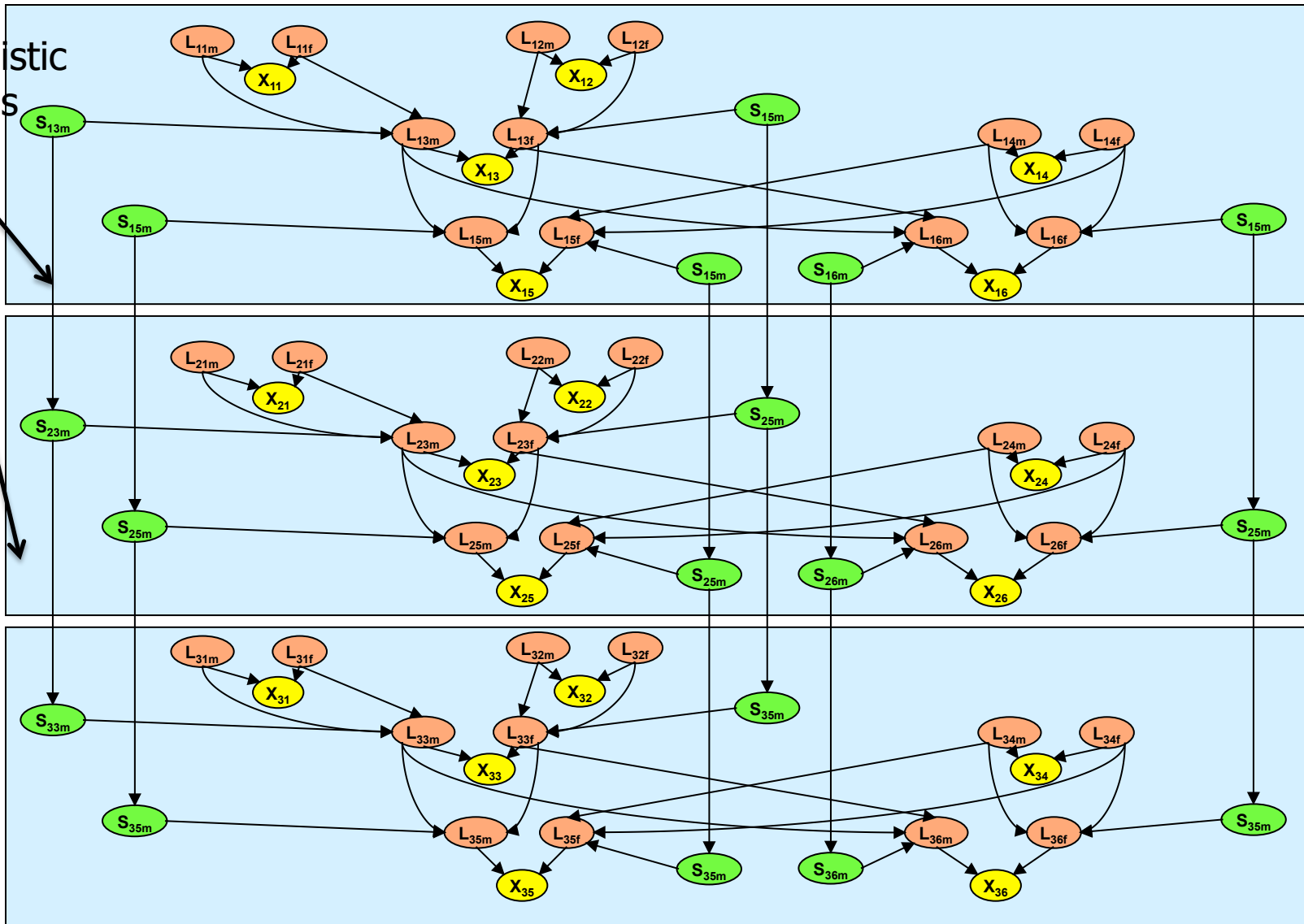
Two Loci Inheritance Pedigree

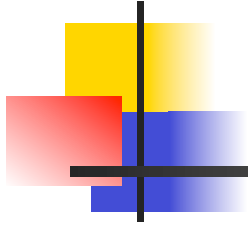


Recombinant

Networks with Determinism

Probabilistic functions

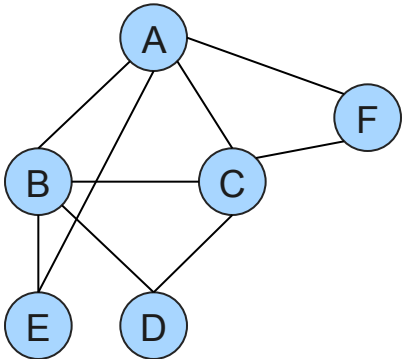




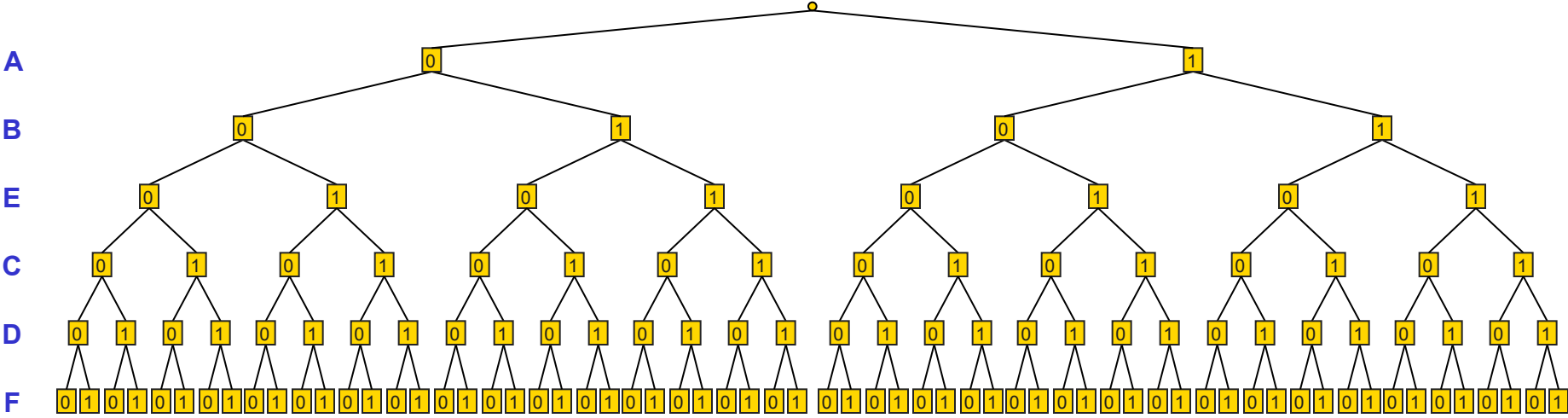
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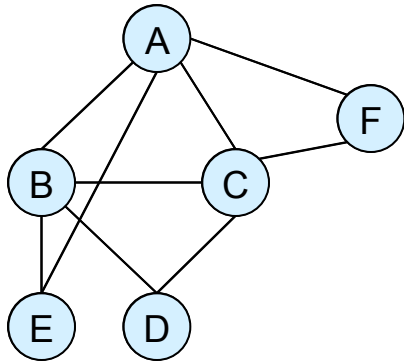
Classic OR Search Space



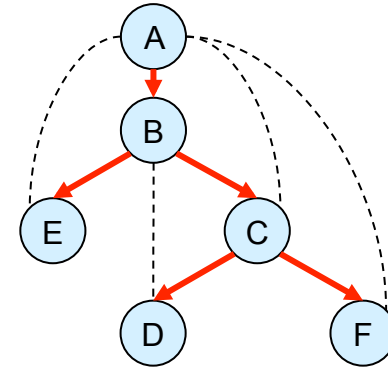
Ordering: A B E C D F



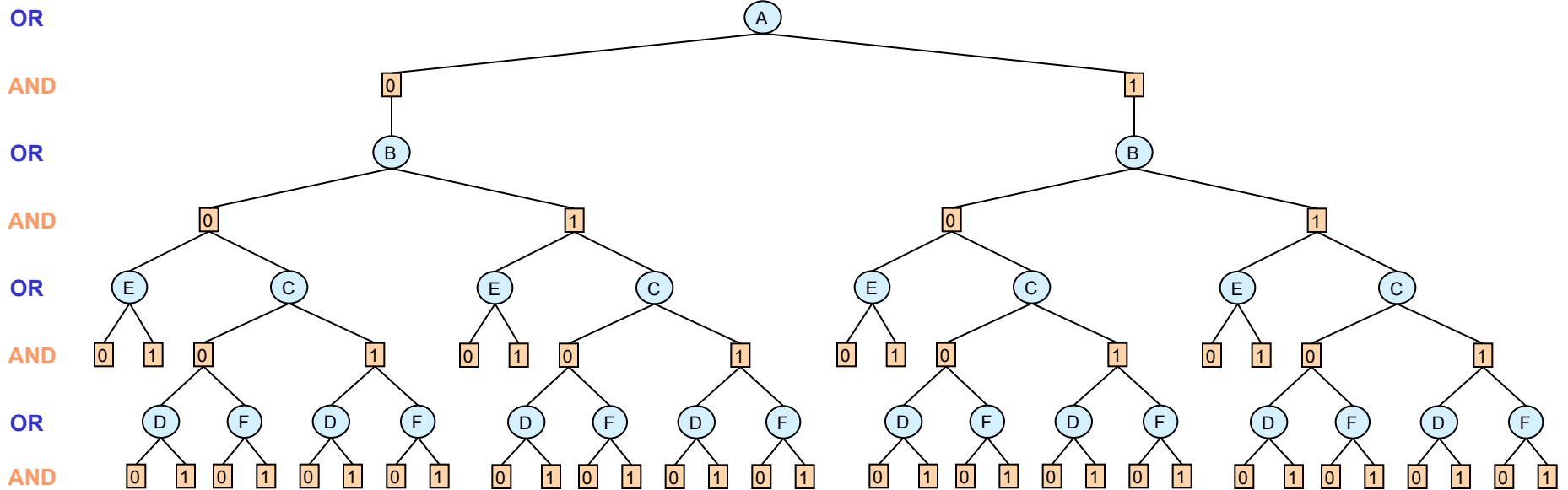
AND/OR Search Space



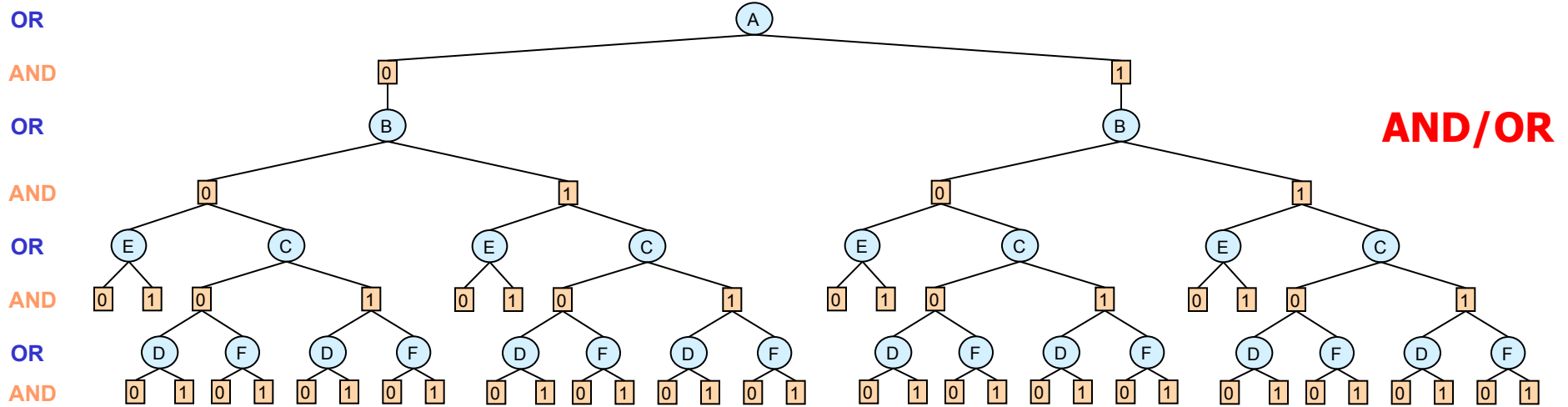
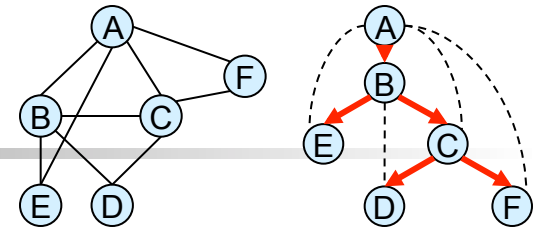
Primal graph



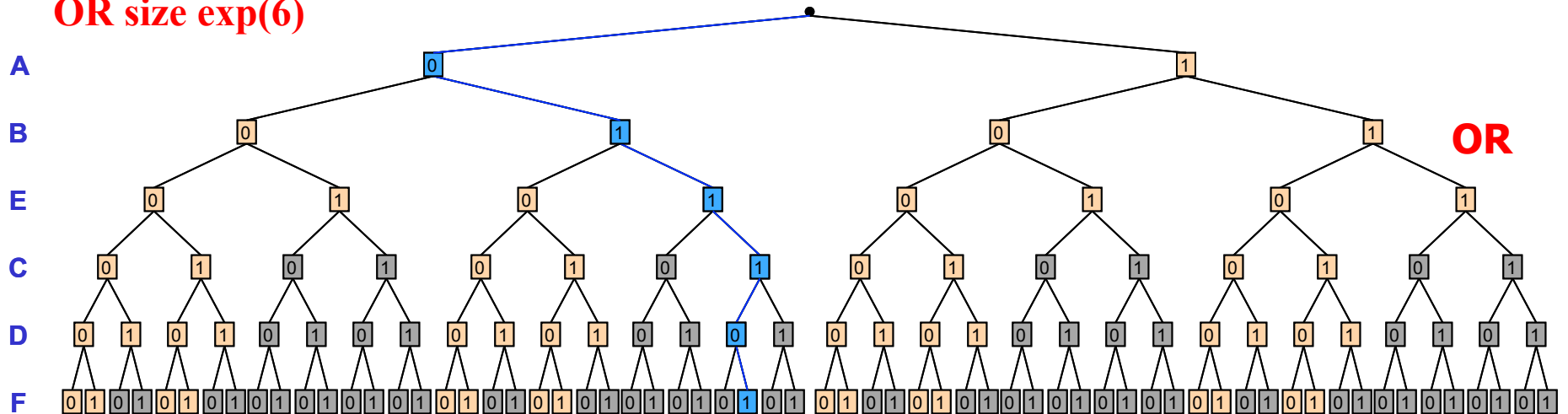
DFS tree

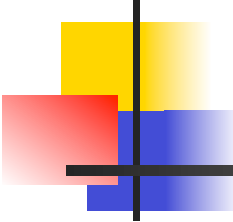


AND/OR vs. OR



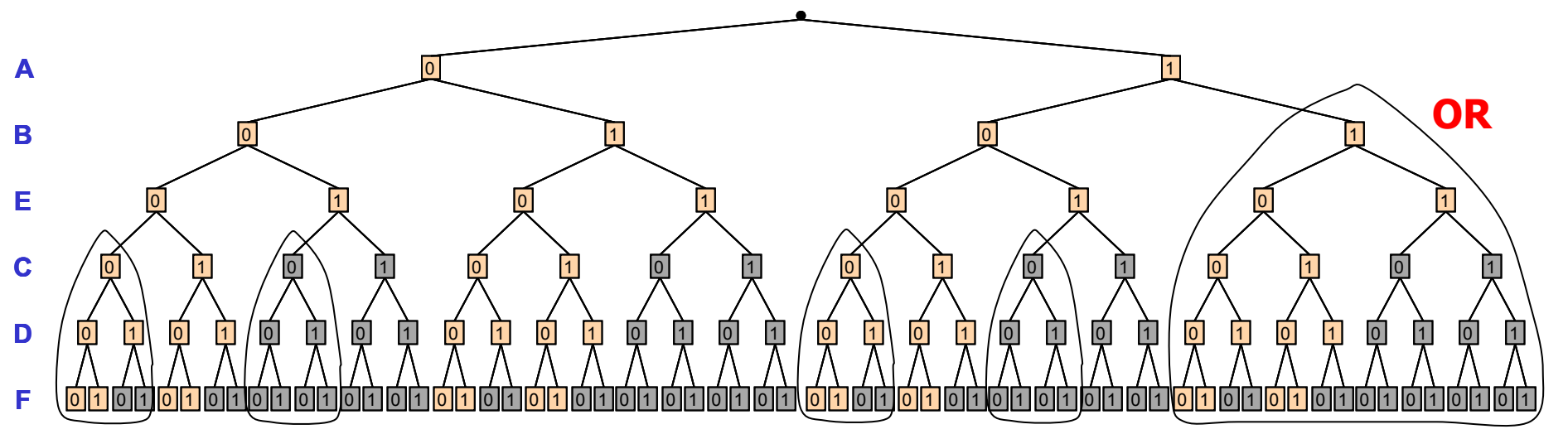
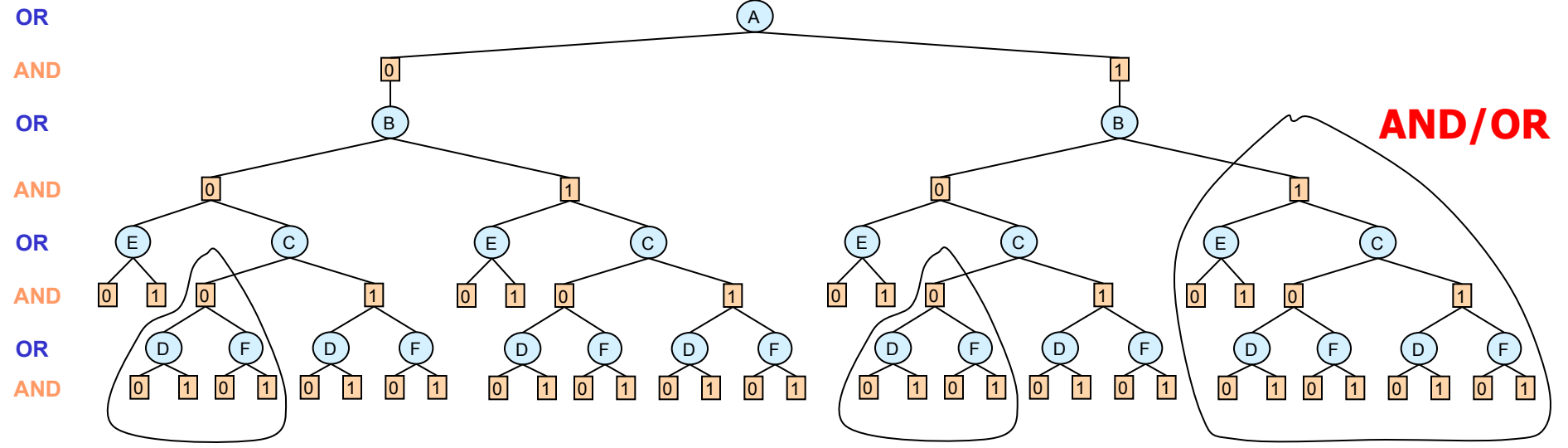
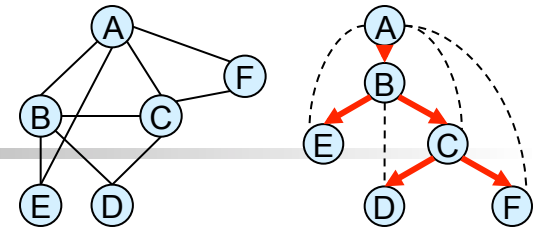
**AND/OR size: $\exp(4)$,
OR size $\exp(6)$**





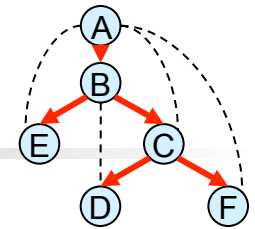
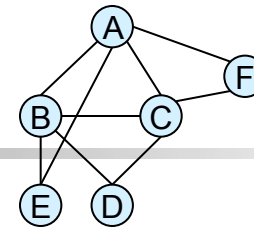
AND/OR vs. OR with Constraints

No-goods
(A=1, B=1)
(B=0, C=0)

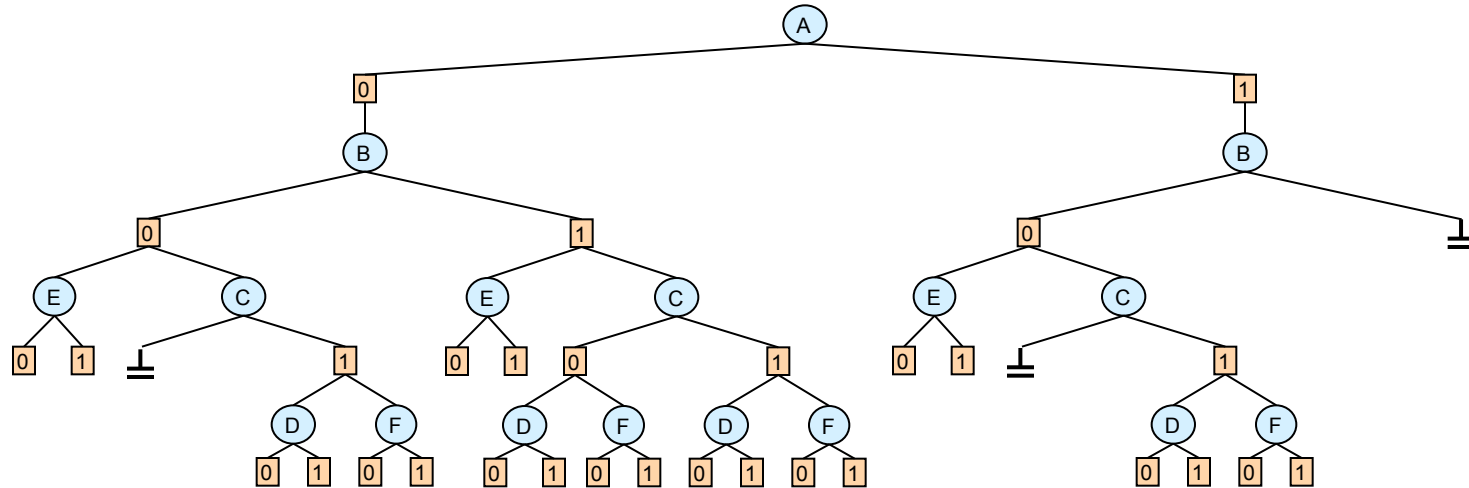


AND/OR vs. OR with Constraints

No-goods
(A=1, B=1)
(B=0, C=0)

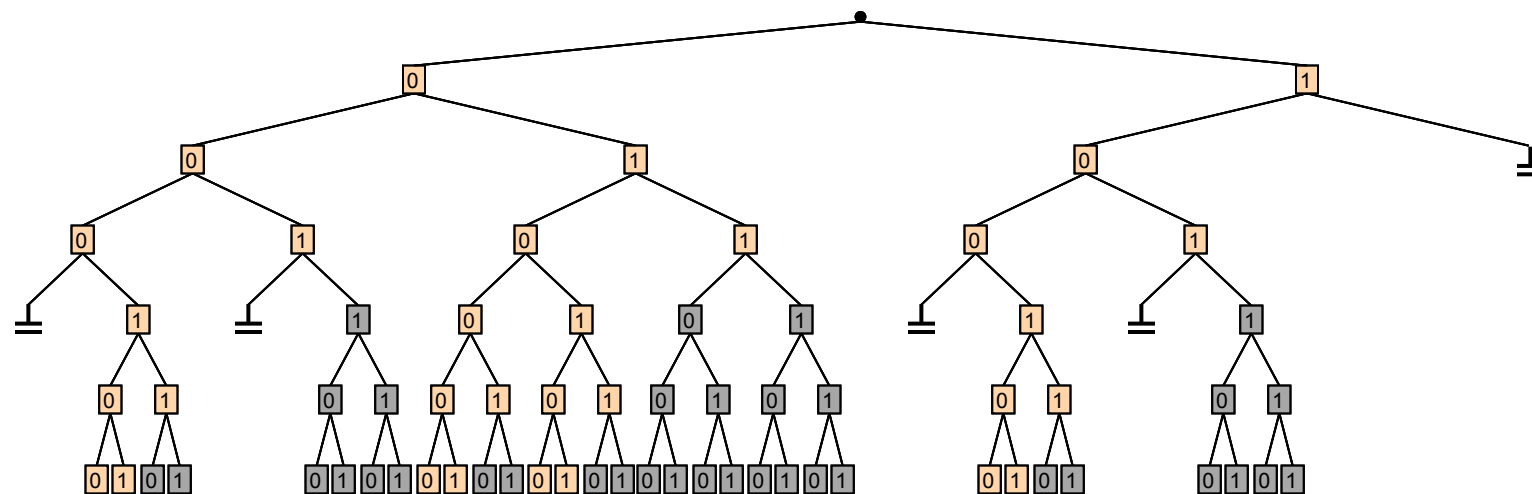


OR
AND
OR
AND
OR
AND
OR
AND



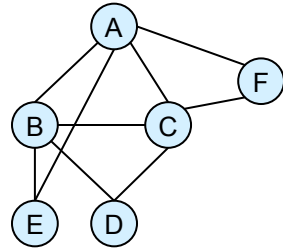
AND/OR

A
B
E
C
D
F

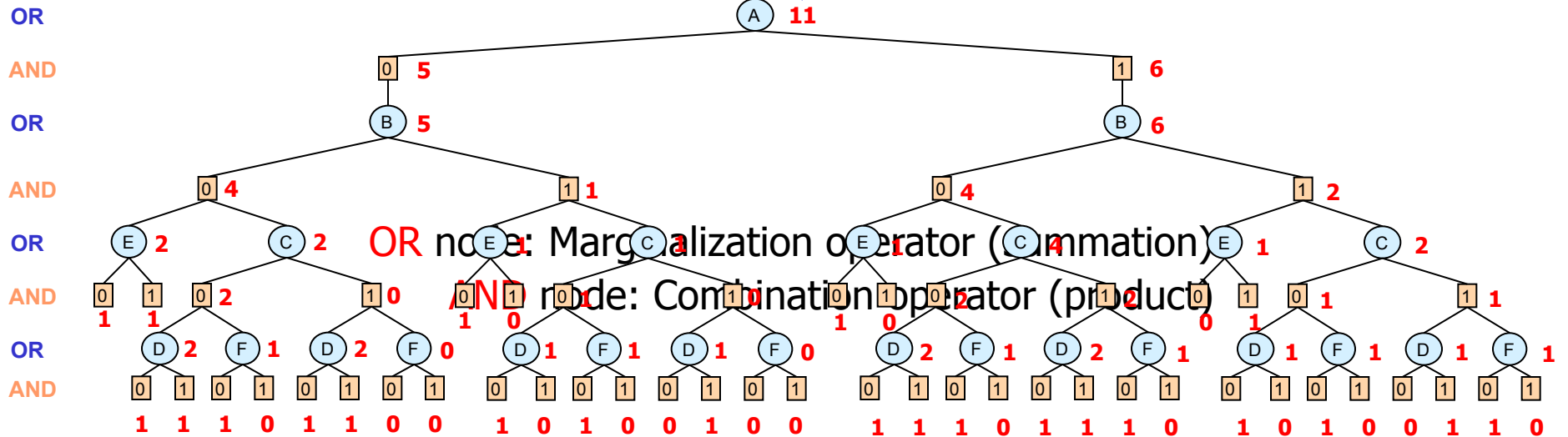
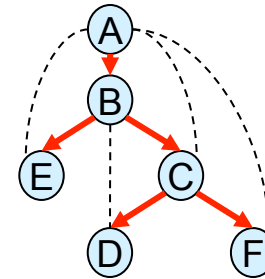


OR

Counting Solutions by DFS traversal (Sum-Product Networks)

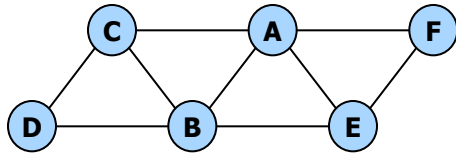


solutions



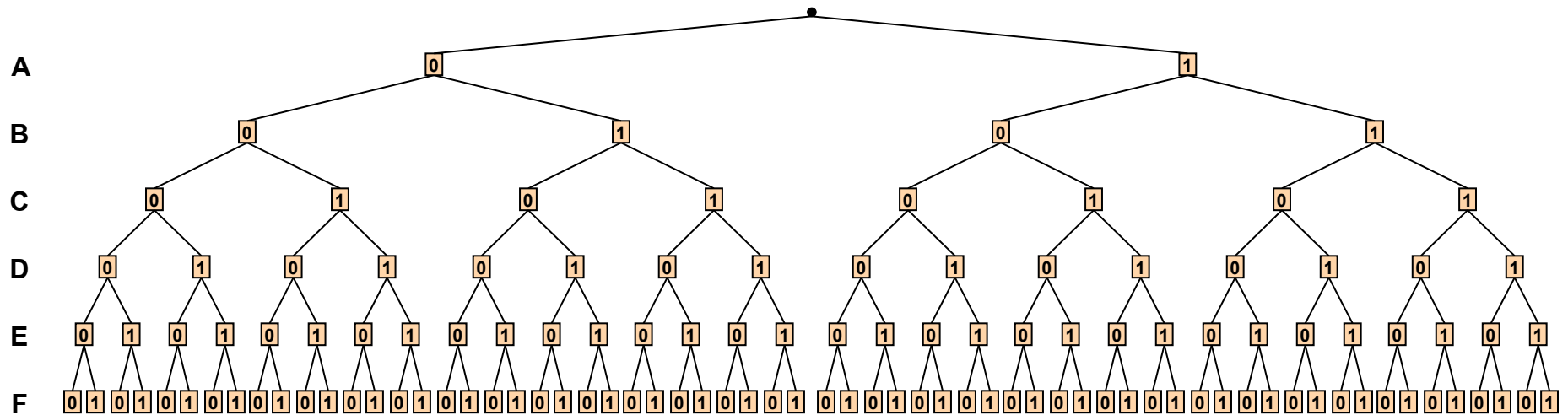
Value of node = number of solutions below it

Cost Networks

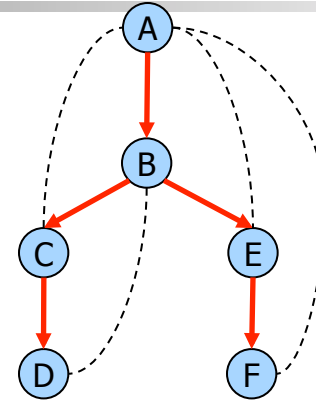
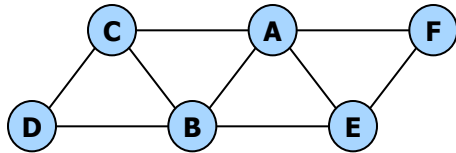


A B	f ₁	A C	f ₂	A E	f ₃	A F	f ₄	B C	f ₅	B D	f ₆	B E	f ₇	C D	f ₈	E F	f ₉
0 0	2	0 0	3	0 0	0	0 0	2	0 0	0	0 0	4	0 0	3	0 0	1	0 0	1
0 1	0	0 1	0	0 1	3	0 1	0	0 1	1	0 1	2	0 1	2	0 1	4	0 1	0
1 0	1	1 0	0	1 0	2	1 0	0	1 0	2	1 0	1	1 0	1	1 0	0	1 0	0
1 1	4	1 1	1	1 1	0	1 1	2	1 1	4	1 1	0	1 1	0	1 1	0	1 1	2

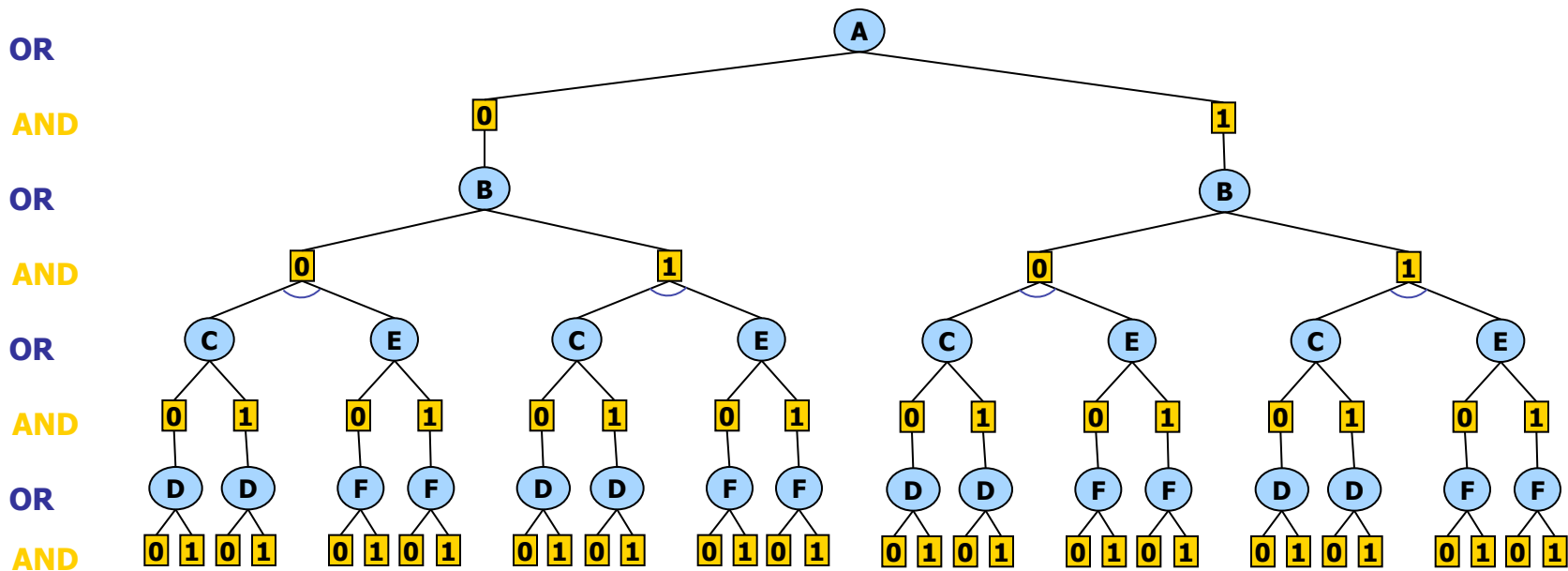
$$f(\mathbf{x}) = \sum_{i=1}^9 f_i(\mathbf{x})$$



AND/OR Search Tree for a Cost Network

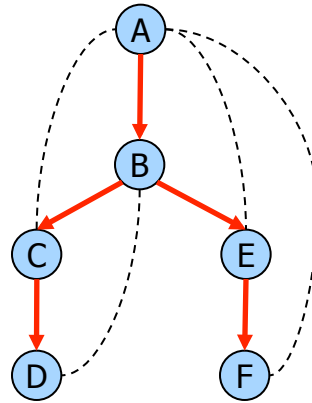
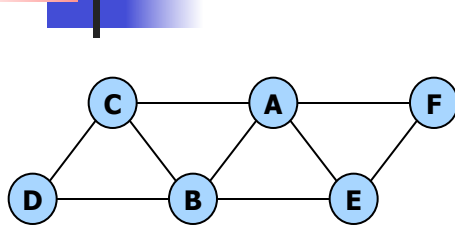


Pseudo tree



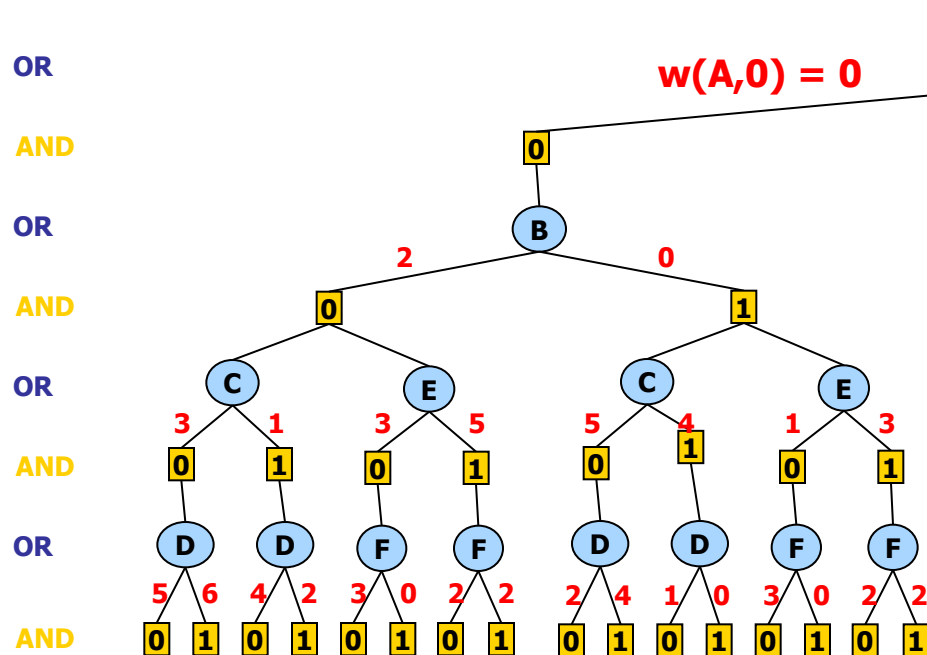
A solution subtree is $(A=0, B=1, C=0, D=0, E=1, F=1)$

Weighted AND/OR Search Tree for a Cost Network



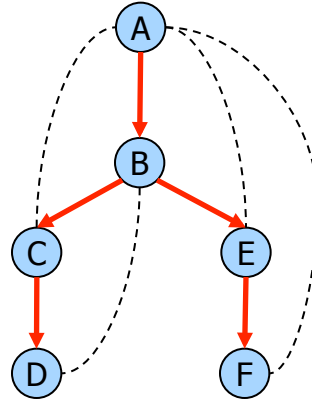
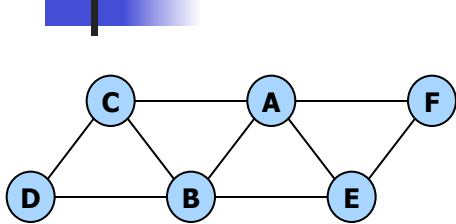
A	B	f_1	A	C	f_2	A	E	f_3	A	F	f_4	B	C	f_5	B	D	f_6	B	E	f_7	C	D	f_8	E	F	f_9
0	0	2	0	0	3	0	0	0	0	0	2	0	0	0	0	0	4	0	0	3	0	0	1	0	0	1
0	1	0	0	1	0	0	1	3	0	1	0	0	1	1	0	1	2	0	1	2	0	1	4	0	1	0
1	0	1	1	0	0	1	0	2	1	0	0	1	0	2	1	0	1	1	0	1	1	0	0	1	0	0
1	1	4	1	1	1	1	1	0	1	1	2	1	1	4	1	1	0	1	1	0	1	1	0	1	1	2

$$f(\mathbf{X}) = \sum_{i=1}^9 f_i(\mathbf{X})$$



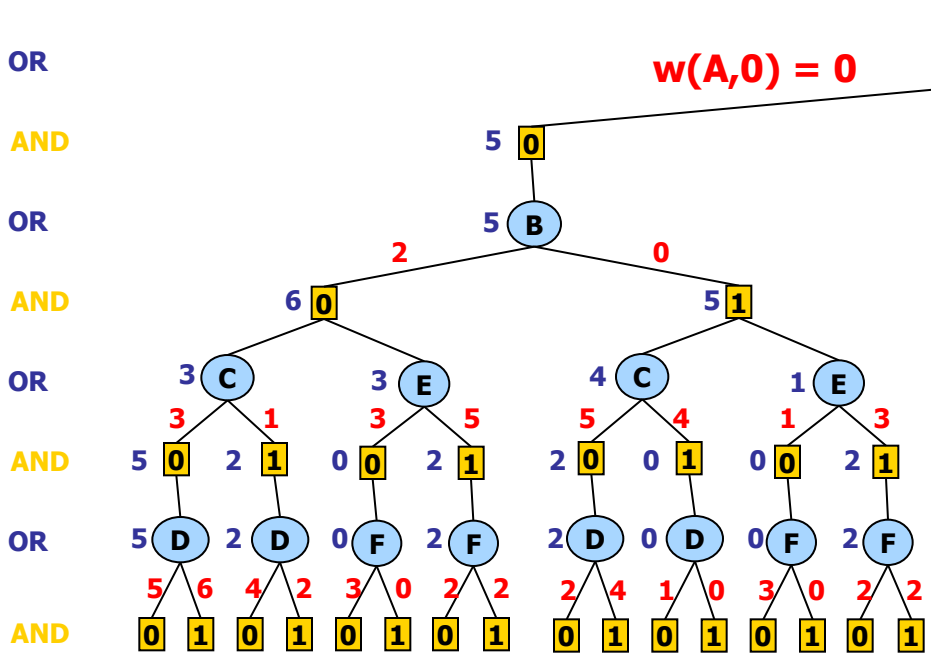
The cost of a solution is
The sum cost of weights
Of the solution tree

Optimizing over Weighted AND/OR Tree for a Cost Network



A	B	f_1	A	C	f_2	A	E	f_3	A	F	f_4	B	C	f_5	B	D	f_6	B	E	f_7	C	D	f_8	E	F	f_9
0	0	2	0	0	3	0	0	0	0	0	2	0	0	0	0	0	4	0	0	3	0	0	1	0	0	1
0	1	0	0	1	0	0	1	3	0	1	0	0	1	1	0	1	2	0	1	2	0	1	4	0	1	0
1	0	1	1	0	0	1	0	2	1	0	0	1	0	2	1	0	1	1	0	1	1	0	0	1	0	0
1	1	4	1	1	1	1	1	0	1	1	2	1	1	4	1	1	0	1	1	0	1	1	0	1	1	2

$$f(\mathbf{X}) = \sum_{i=1}^9 f_i(\mathbf{X})$$



Node Value
(bottom-up evaluation)

OR – minimization
AND – summation

Weighted AND/OR Tree for Bayesian Network

$P(E | A, B)$

A	B	E=0	E=1
0	0	.4	.6
0	1	.5	.5
1	0	.7	.3
1	1	.2	.8

Evidence: E=0

$P(B | A)$

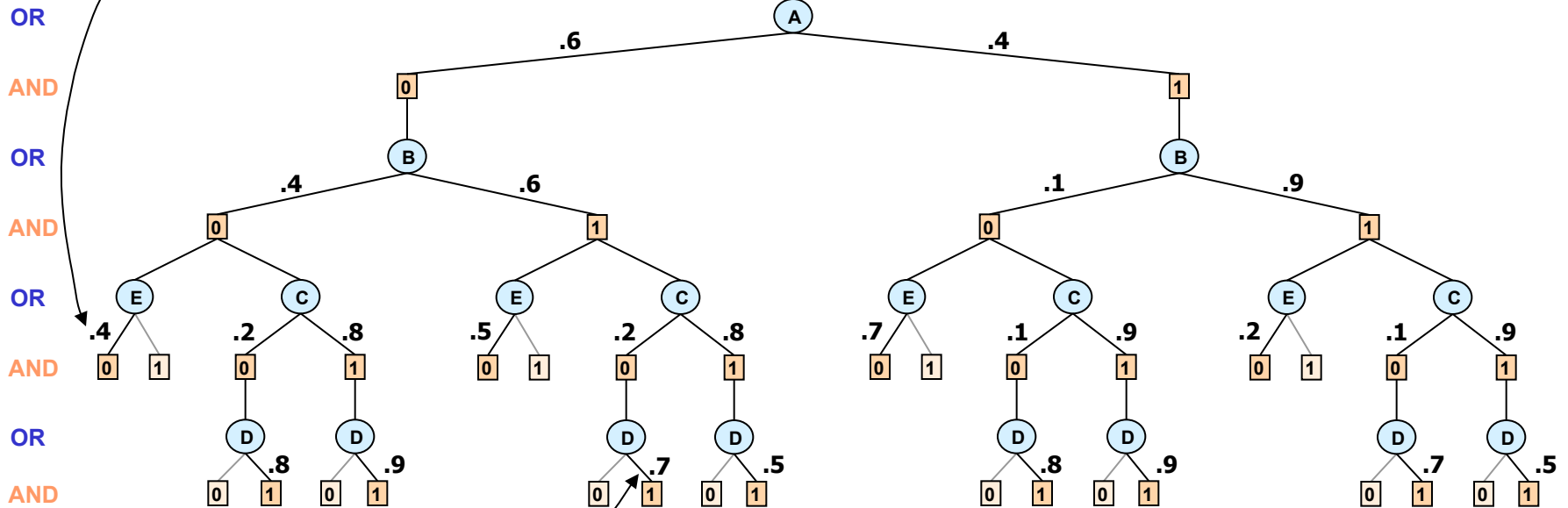
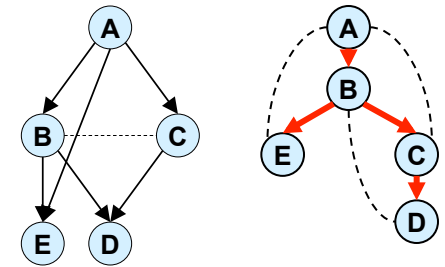
A	B=0	B=1
0	.4	.6
1	.1	.9

$P(C | A)$

A	C=0	C=1
0	.2	.8
1	.7	.3

$P(A)$

A	P(A)
0	.6
1	.4



$P(D | B, C)$

B	C	D=0	D=1
0	0	.2	.8
0	1	.1	.9
1	0	.3	.7
1	1	.5	.5

Evidence: D=1

Weighted AND/OR Tree for Bayesian Network (Sum-Product Networks)

$$P(E | A, B)$$

A	B	E=0	E=1
0	0	.4	.6
0	1	.5	.5
1	0	.7	.3
1	1	.2	.8

Evidence: E=0

$$P(B | A)$$

A	B=0	B=1
0	.4	.6
1	.1	.9

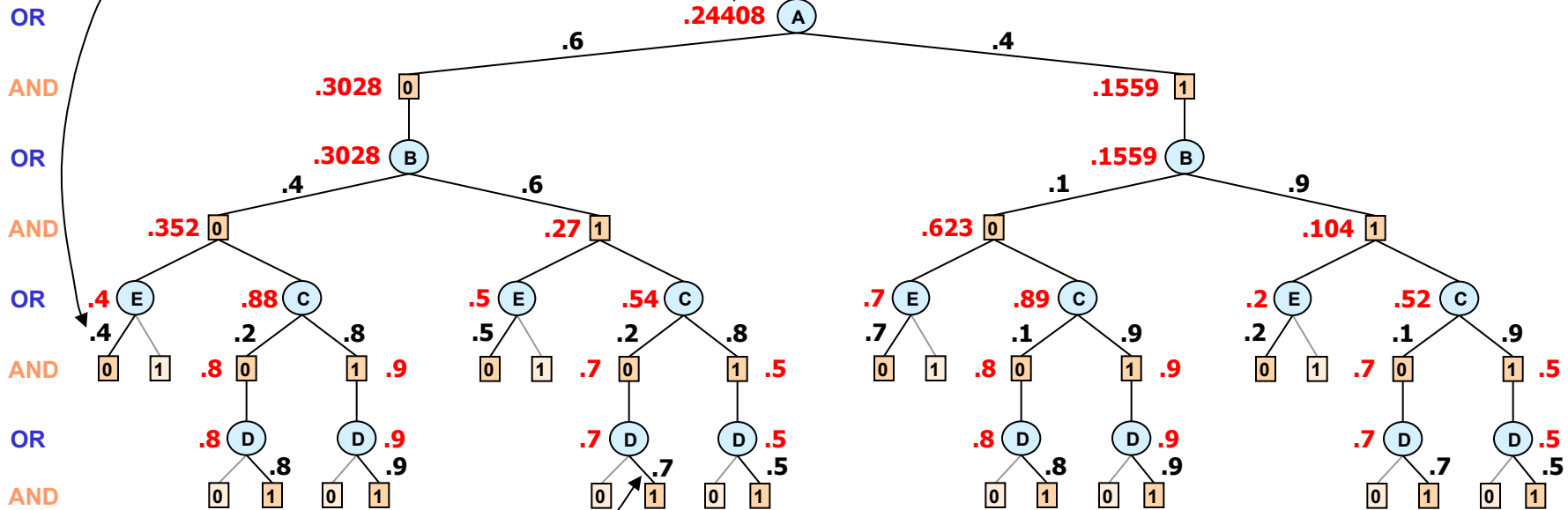
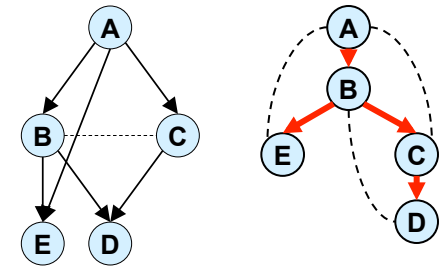
$$P(C | A)$$

A	C=0	C=1
0	.2	.8
1	.7	.3

$$P(A)$$

A	P(A)
0	.6
1	.4

Result: $P(D=1, E=0)$



$$P(D | B, C)$$

B	C	D=0	D=1
0	0	.2	.8
0	1	.1	.9
1	0	.3	.7
1	1	.5	.5

Evidence: D=1

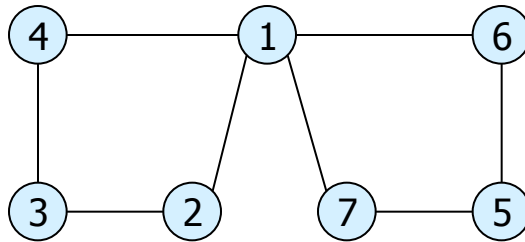
OR node: Marginalization operator (summation)

AND node: Combination operator (product)

Value of node = updated belief for sub-problem below

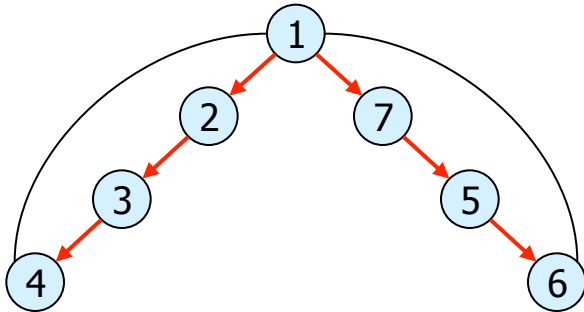
Pseudo-Trees

(Freuder 85, Bayardo 95, Bodlaender and Gilbert, 91)

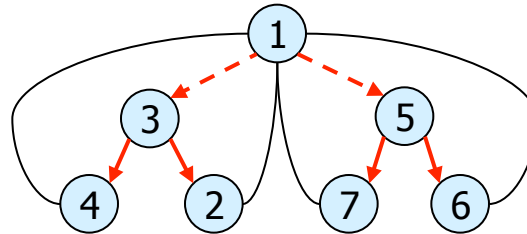


(a) Graph

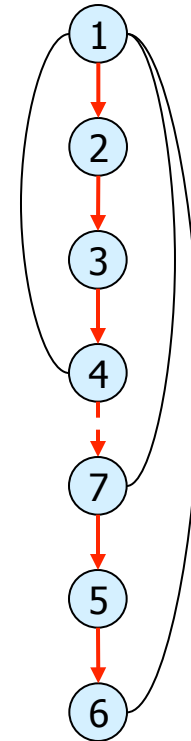
$$h \leq w * \log n$$



(b) DFS tree
depth=3



(c) pseudo- tree
depth=2



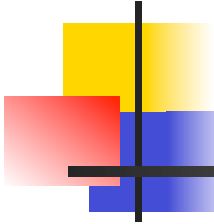
(d) Chain
depth=6



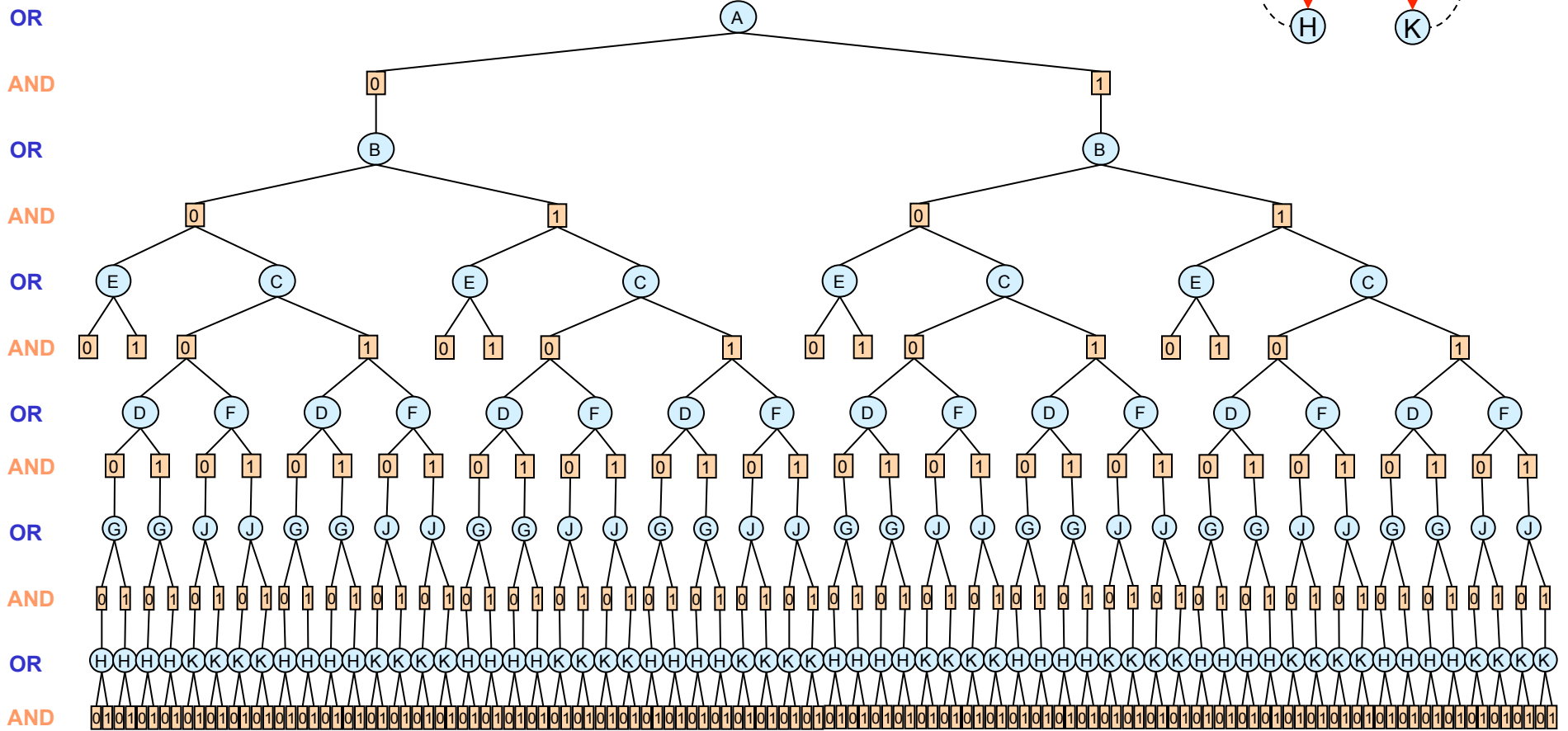
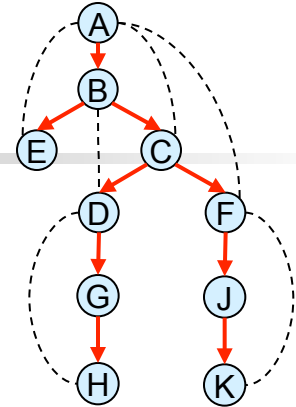
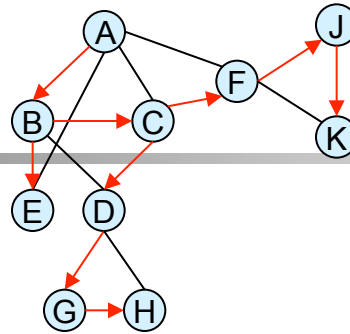
Complexity of AND/OR Tree Search

	AND/OR tree	OR tree
Space	$O(n)$	$O(n)$
Time	$O(n k^h)$ $O(n k^{w^* \log n})$ <small>(Freuder & Quinn85), (Collin, Dechter & Katz91), (Bayardo & Miranker95), (Darwiche01)</small>	$O(k^n)$

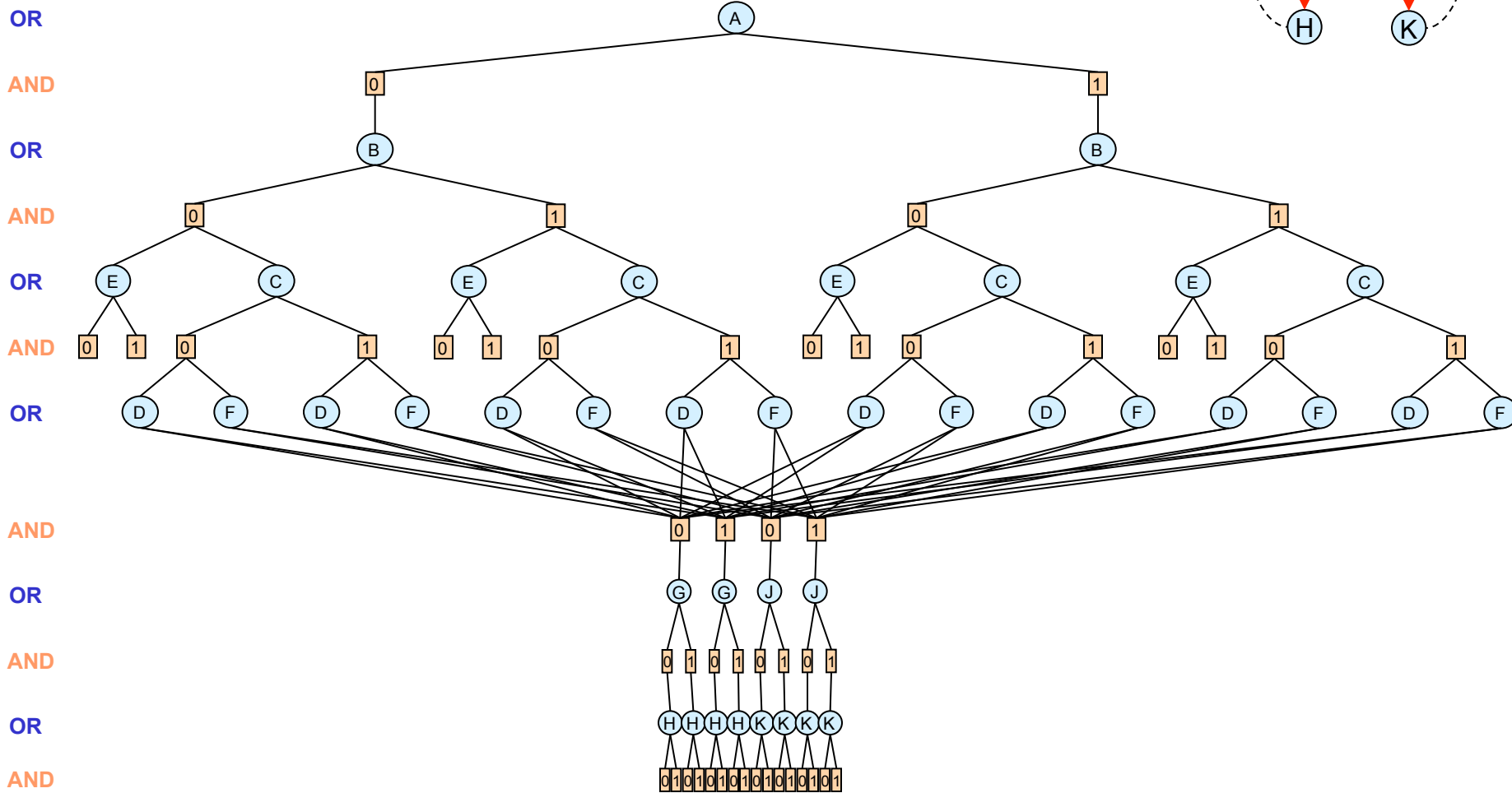
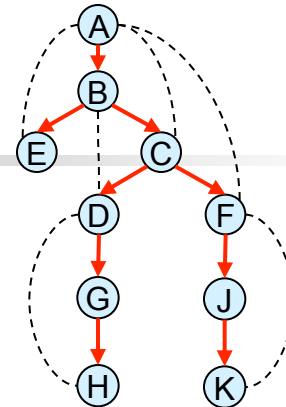
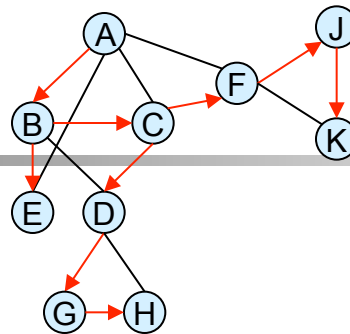
k = domain size
 h = depth of pseudo-tree
 n = number of variables
 w^* = treewidth



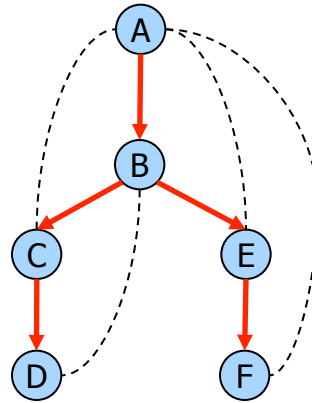
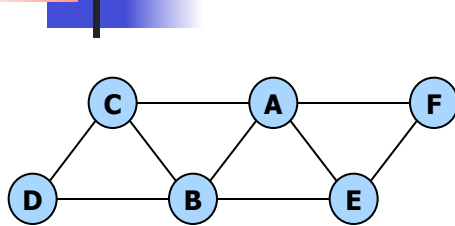
From AND/OR Tree



To an AND/OR Graph

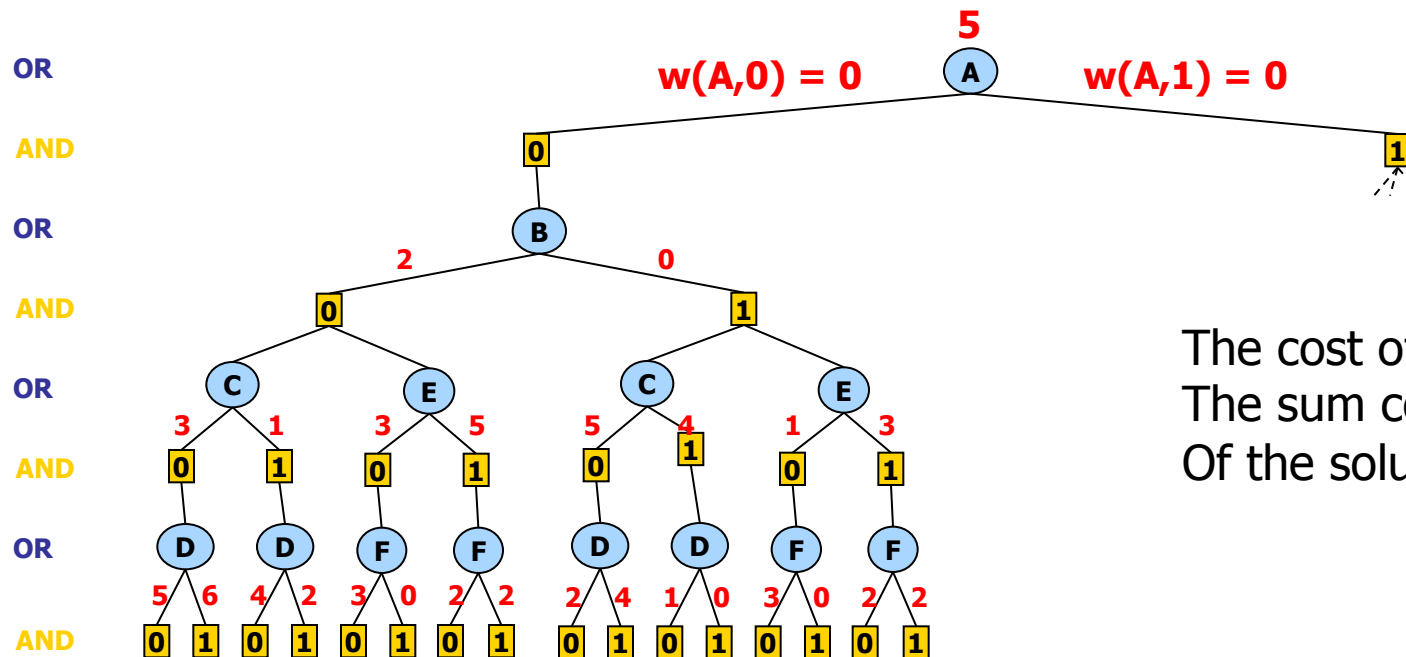


Weighted AND/OR Search Tree for a Cost Network



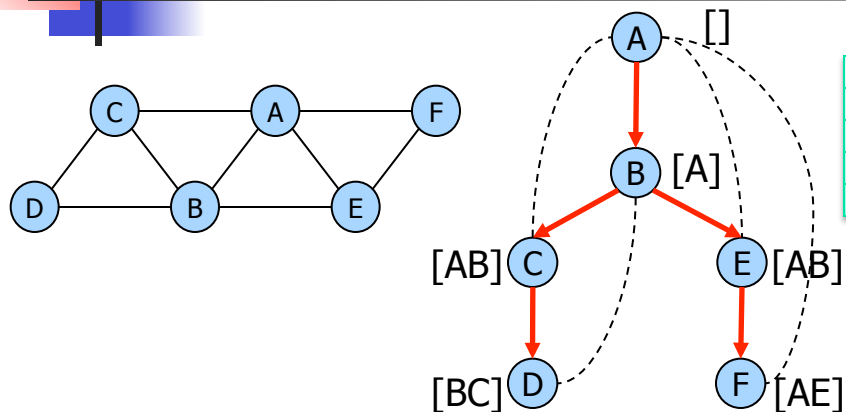
A	B	f_1	A	C	f_2	A	E	f_3	A	F	f_4	B	C	f_5	B	D	f_6	B	E	f_7	C	D	f_8	E	F	f_9
0	0	2	0	0	3	0	0	0	0	0	2	0	0	0	0	0	4	0	0	3	0	0	1	0	0	1
0	1	0	0	1	0	0	1	3	0	1	0	0	1	1	0	1	2	0	1	2	0	1	4	0	1	0
1	0	1	1	0	0	1	0	2	1	0	0	1	0	2	1	0	1	1	0	1	1	0	0	1	0	0
1	1	4	1	1	1	1	1	0	1	1	2	1	1	4	1	1	0	1	1	0	1	1	0	1	1	2

$$f(\mathbf{X}) = \sum_{i=1}^9 f_i(\mathbf{X})$$



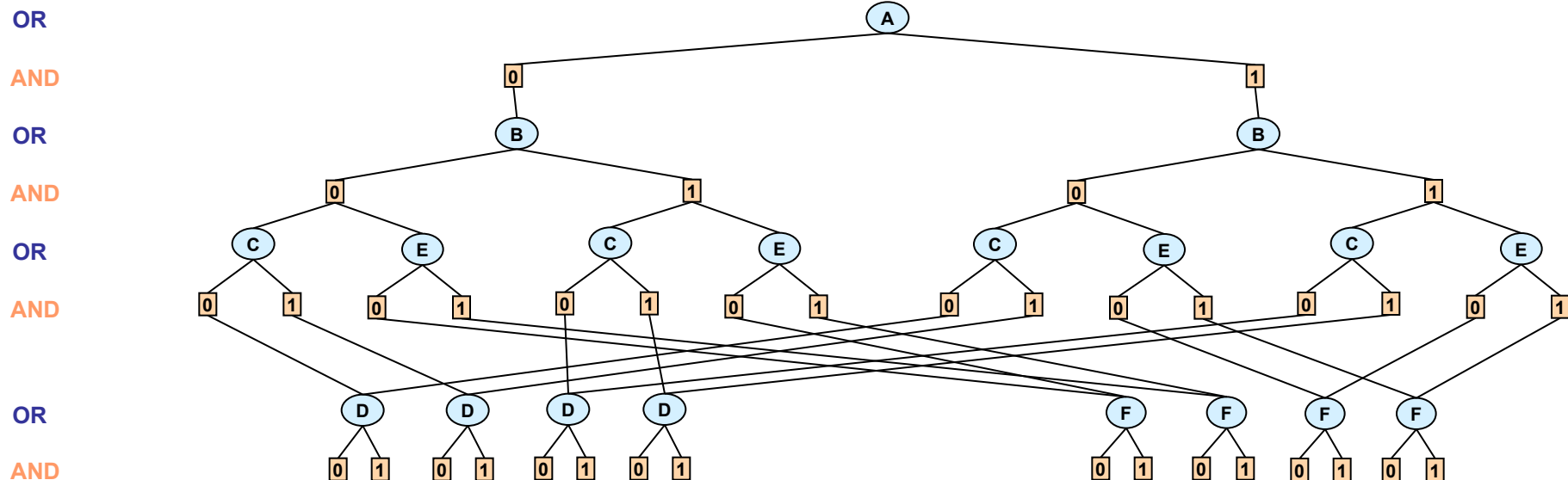
The cost of a solution is
The sum cost of weights
Of the solution tree

A Network Weighted AND/OR Search Graph



A	B	f_1	A	C	f_2	A	E	f_3	A	F	f_4	B	C	f_5	B	D	f_6	B	E	f_7	C	D	f_8	E	F	f_9
0	0	2	0	0	3	0	0	0	0	0	2	0	0	0	0	0	4	0	0	3	0	0	1	0	0	1
0	1	0	0	1	0	0	1	3	0	1	0	0	1	1	0	1	2	0	1	2	0	1	4	0	1	0
1	0	1	1	0	0	1	0	2	1	0	0	1	0	2	1	0	1	1	0	1	1	0	0	1	0	0
1	1	4	1	1	1	1	1	0	1	1	2	1	1	4	1	1	0	1	1	0	1	1	0	1	1	2

$$f(\mathbf{X}) = \sum_{i=1}^9 f_i(\mathbf{X})$$



context minimal graph

A Bayesian Network AND/OR Search Tree

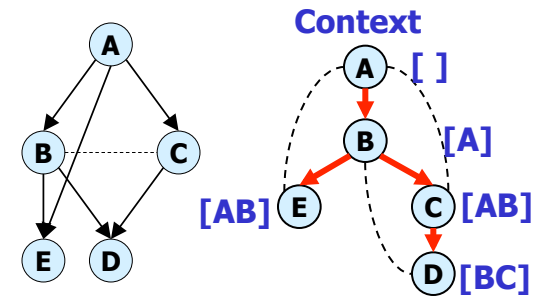
A	B	E=0	E=1
0	0	.4	.6
0	1	.5	.5
1	0	.7	.3
1	1	.2	.8

A	B=0	B=1
0	.4	.6
1	.1	.9

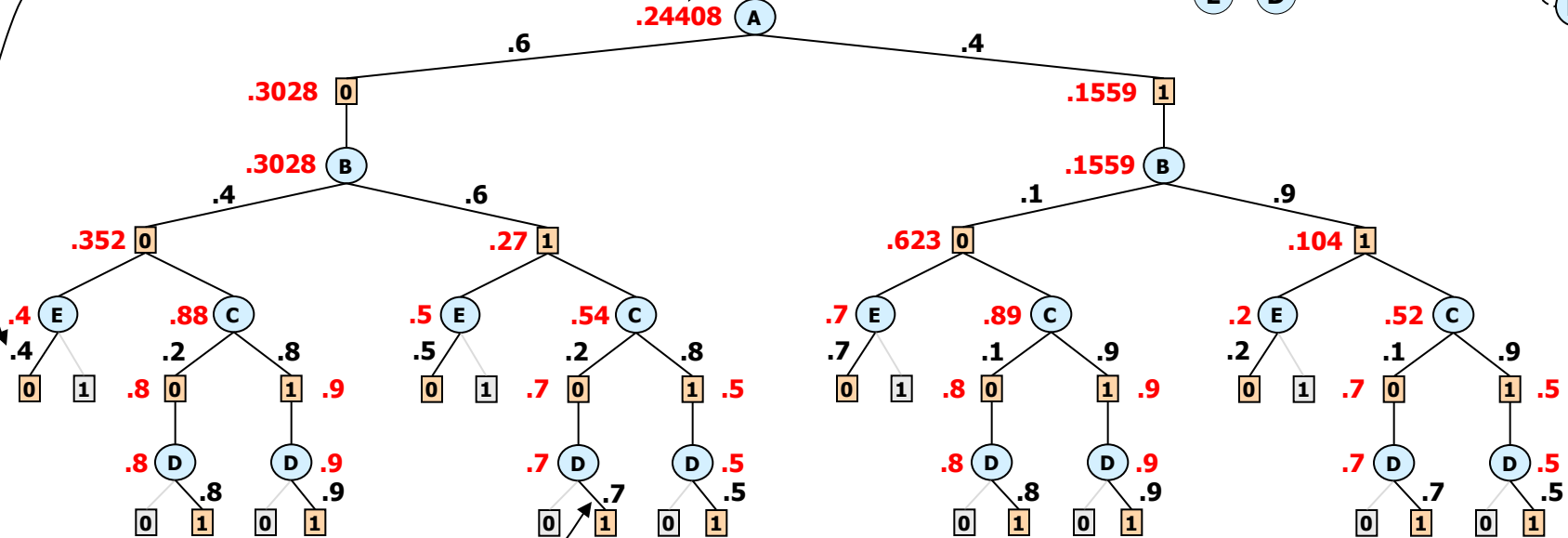
A	C=0	C=1
0	.2	.8
1	.7	.3

A	P(A)
0	.6
1	.4

Result: $P(D=1, E=0)$



Evidence: $E=0$



B	C	D=0	D=1
0	0	.2	.8
0	1	.1	.9
1	0	.3	.7
1	1	.5	.5

Evidence: $D=1$

OR node: Marginalization operator (summation)

AND node: Combination operator (product)

Value of node = updated belief for sub-problem below

A Bayesian Network AND/OR Search Graph

$$P(E | A, B)$$

A	B	E=0	E=1
0	0	.4	.6
0	1	.5	.5
1	0	.7	.3
1	1	.2	.8

Evidence: E=0

$$P(B | A)$$

A	B=0	B=1
0	.4	.6
1	.1	.9

$$P(C | A)$$

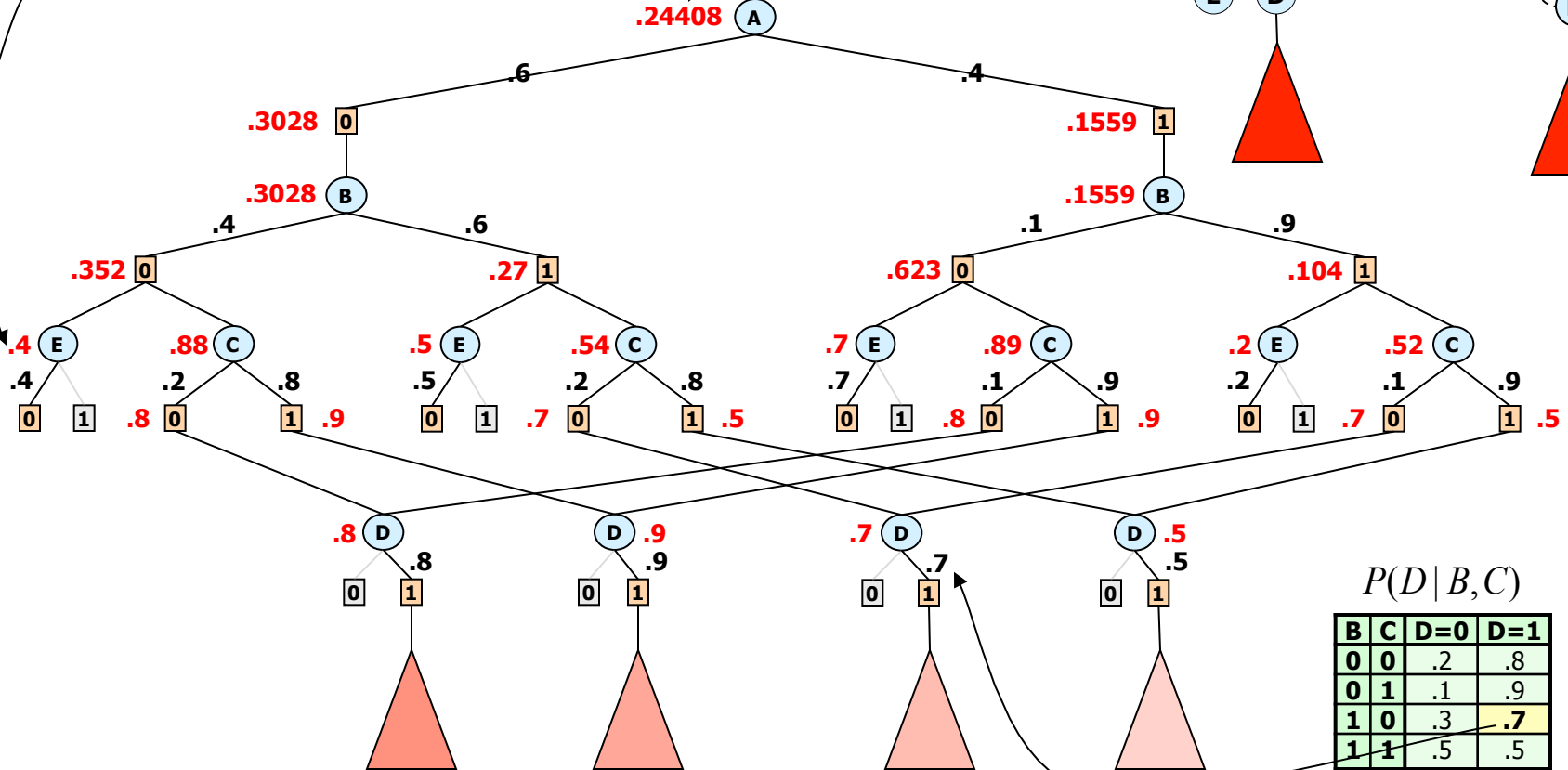
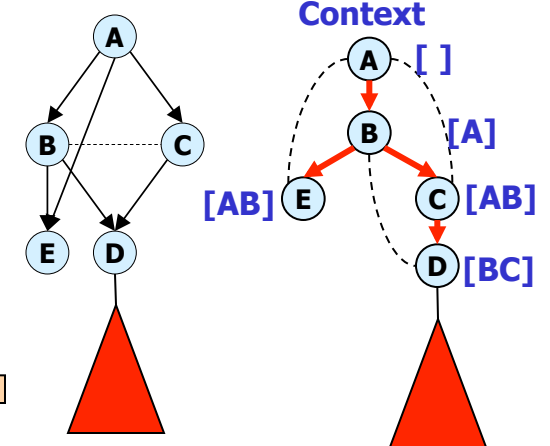
A	C=0	C=1
0	.2	.8
1	.7	.3

$$P(A)$$

A	P(A)
0	.6
1	.4

Result: $P(D=1, E=0)$

.24408



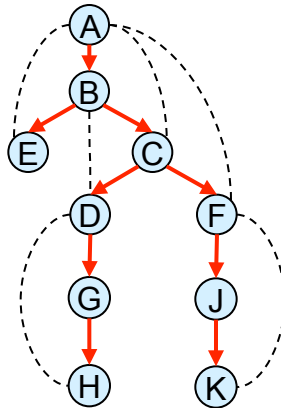
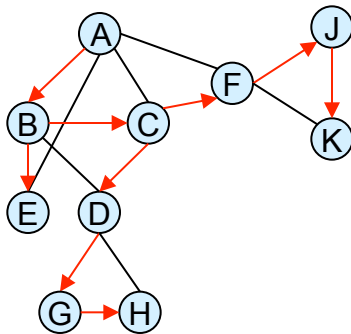
$$P(D | B, C)$$

B	C	D=0	D=1
0	0	.2	.8
0	1	.1	.9
1	0	.3	.7
1	1	.5	.5

Evidence: D=1

AND/OR Context Minimal Graph

- Caching is possible when **context** is the same
- **context** = parent-separator set in induced pseudo-graph
= current variable +
ancestors connected to subtree below



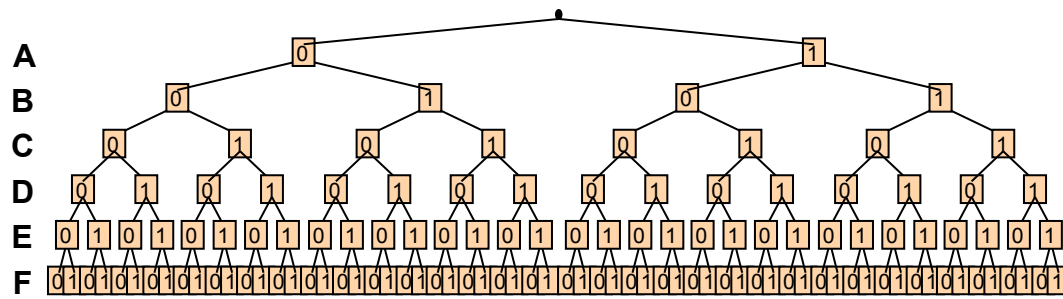
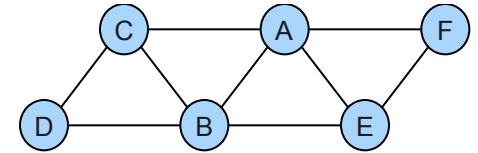
context(B) = {A, B}

context(C) = {A, B, C}

context(D) = {D}

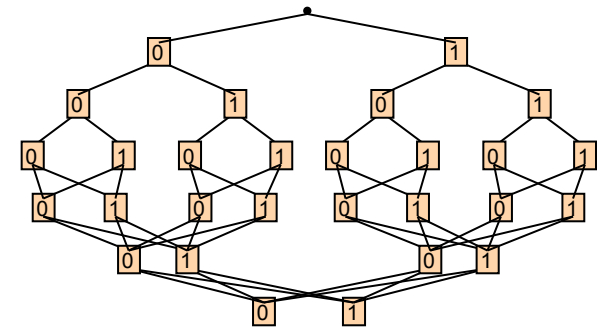
context(F) = {F}

All Four Search Spaces



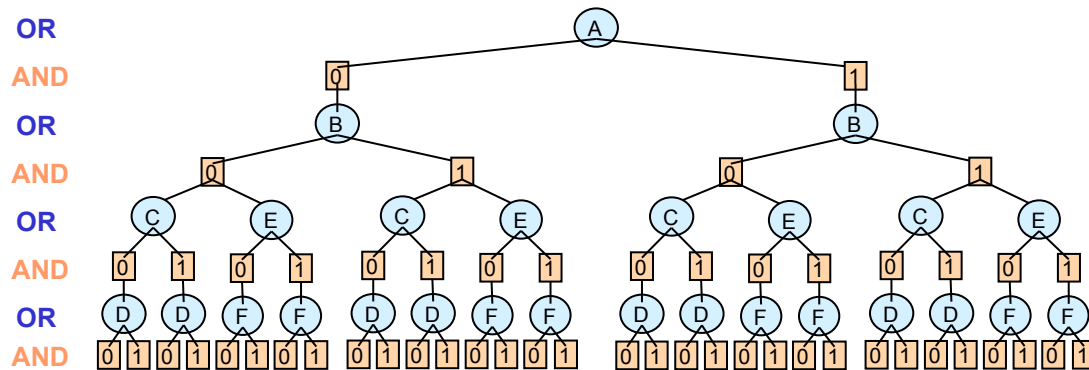
Full OR search tree

126 nodes



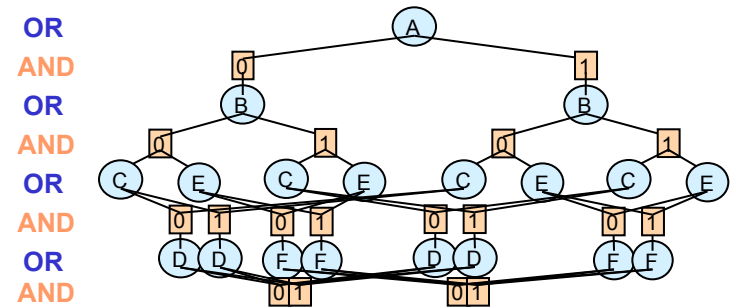
Context minimal OR search graph

28 nodes



Full AND/OR search tree

54 AND nodes

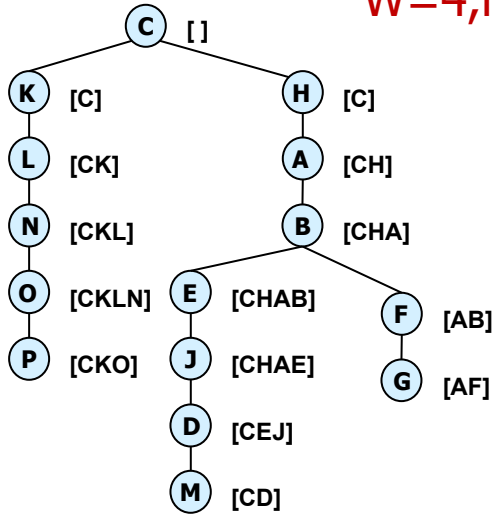


Context minimal AND/OR search graph

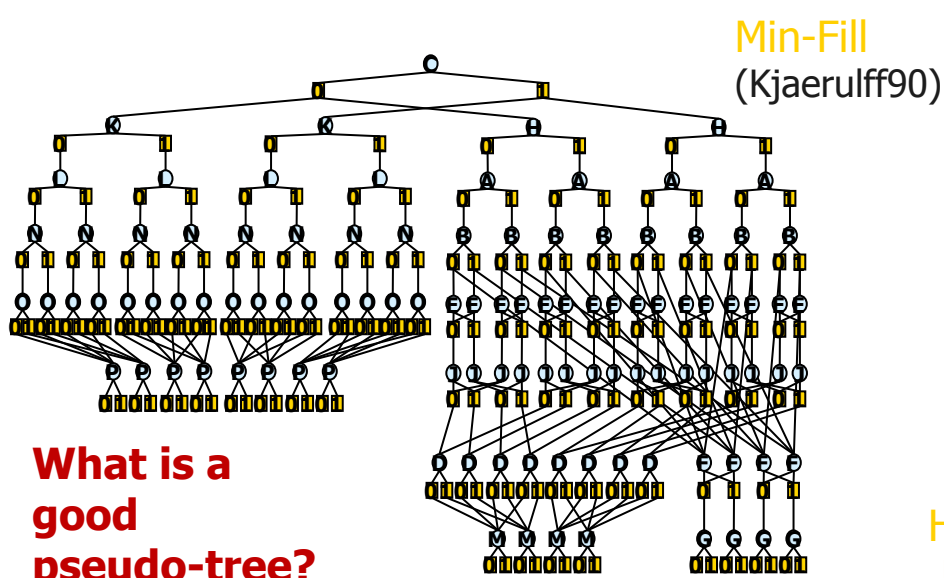
18 AND nodes

Two AND/OR Context-Minimal Graphs

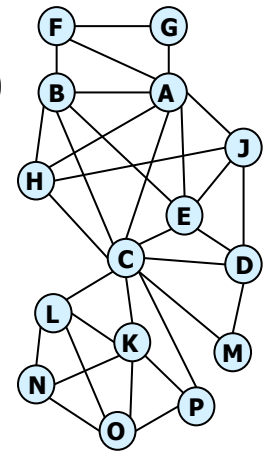
W=4,h=8



(CKHABEJLNODPMFG)

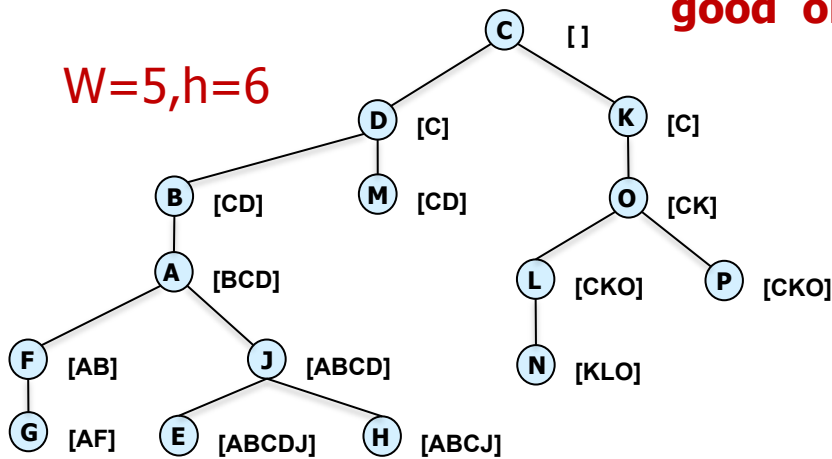


What is a good pseudo-tree?
How to find a good one?

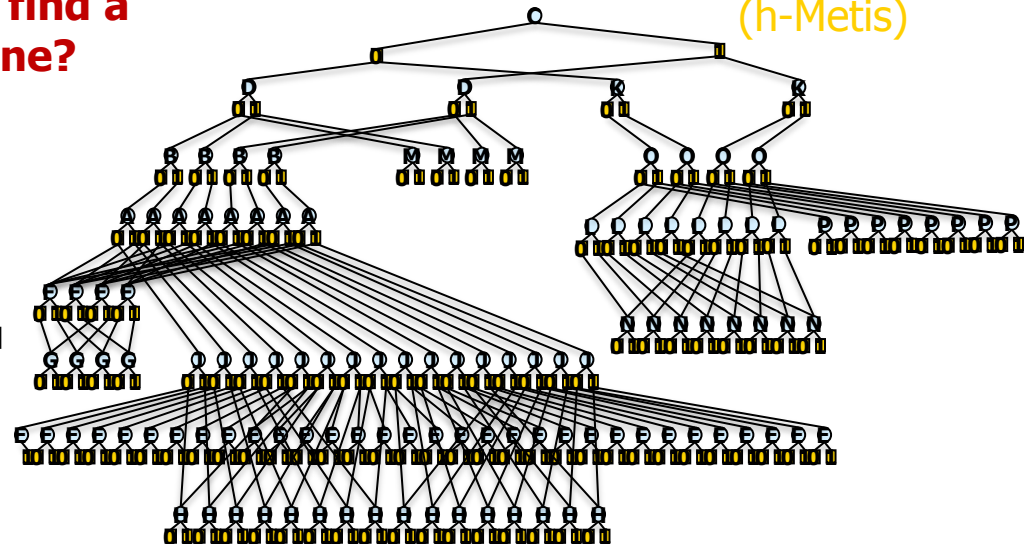


Hypergraph Partitioning
(h-Metis)

W=5,h=6



HUJI 2012
(CDKBAOMLNPJHEFG)





Complexity of AND/OR Graph Search

	AND/OR graph	OR graph
Space	$O(n k^{w^*})$	$O(n k^{pw^*})$
Time	$O(n k^{w^*})$	$O(n k^{pw^*})$

k = domain size

n = number of variables

w^* = treewidth

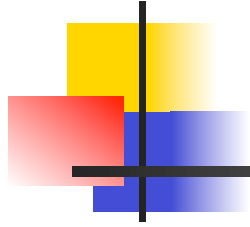
pw^* = pathwidth

$$w^* \leq pw^* \leq w^* \log n$$



From Context-Minimal to Minimal AND/ORs

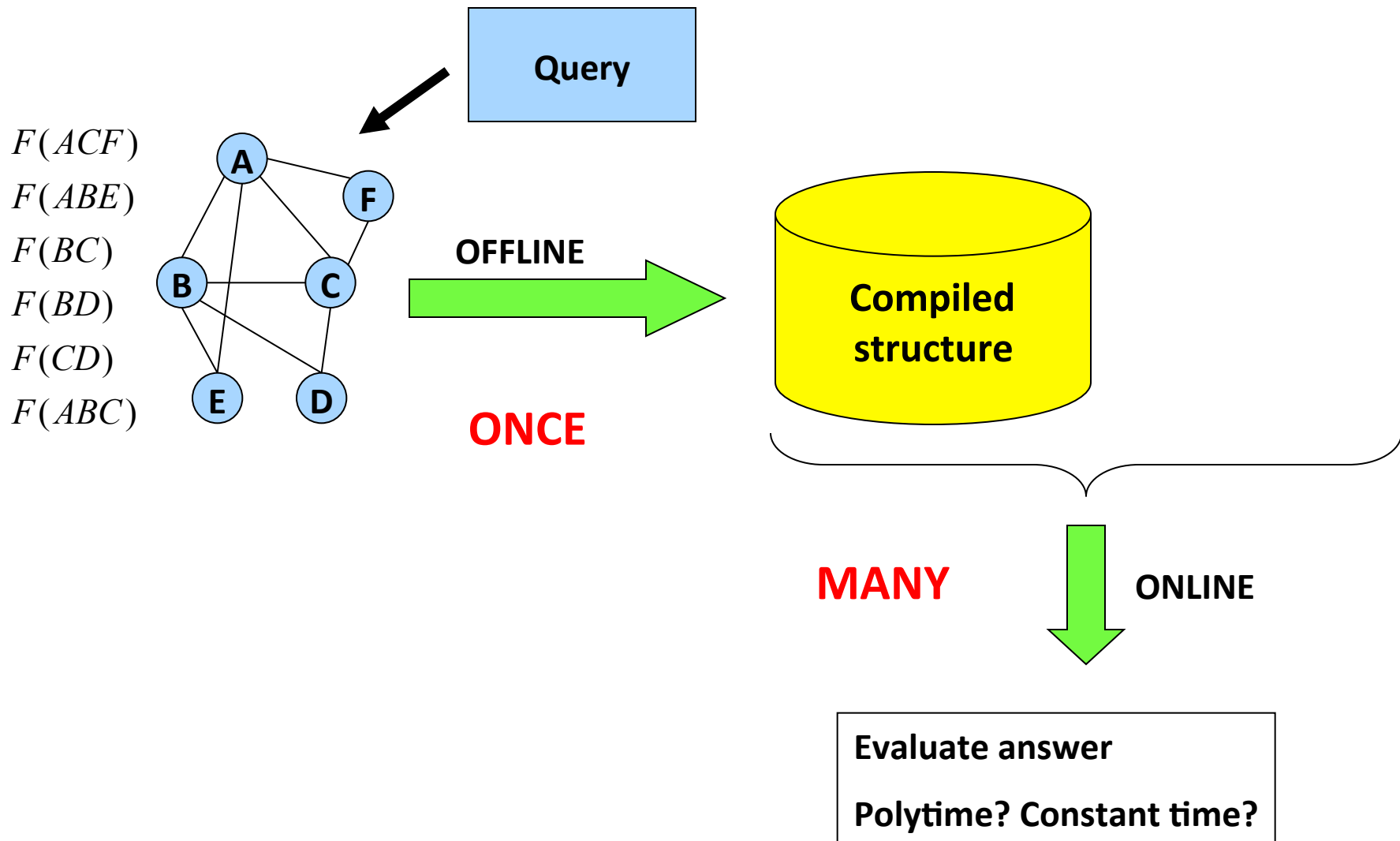
- Any two nodes that root identical subtrees/subgraphs (are unifiable) can be **merged**
- **Minimal AND/OR search graph:** of GM relative to a pseudo-tree T is the closure under merge of its AND/OR search tree, where inconsistent sub-trees are pruned.
- **Canonicity:** The minimal AND/OR search graph is **unique (canonical)** for all equivalent formulas (Boolean or Constraints) or weighted GM, consistent with its pseudo tree.
- **AOMDD: AND/OR Multi-valued Decision Diagrams are minimal AND/OR search graph representation**
- **Complexity:** Minimal AND/OR GM relative to pseudo-tree T is $O(\exp(w^*))$ where w^* is the tree-width of GM along T.
- $w^* \leq pw^*$, $pw^* \leq w^* \log n$



Outline

- Motivation
- Background in Graphical models
- AND/OR search trees and Graphs
- Minimal AND/OR graphs
- From AND/OR search graphs to AOMDDs
- Compilation of AOMDDs
- AOMDDs and earlier BDDs

Compilation of Graphical Models

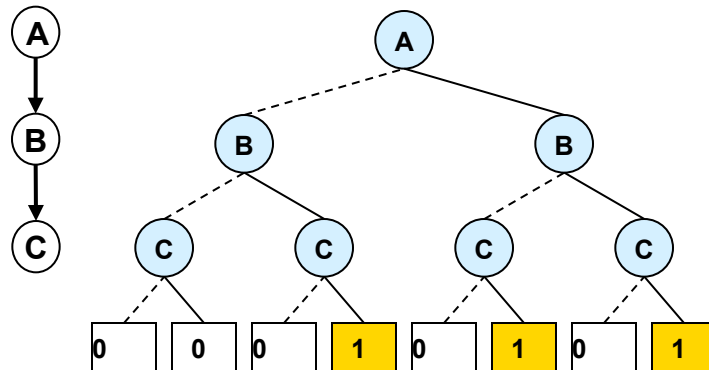


Ordered Binary Decision Diagram

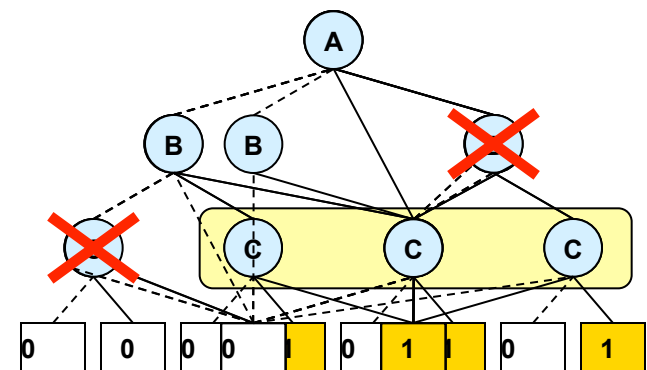
$$B = \{0,1\} \quad f : B^3 \rightarrow B$$

A	B	C	f(ABC)
0	0	0	0
0	0	1	0
0	1	0	0
0	1	1	1
1	0	0	0
1	0	1	1
1	1	0	0
1	1	1	1

Table



Decision tree



- 1) Merge identical children
[Bryant86]
- 2) Remove redundant nodes

Ordering enables efficient operations

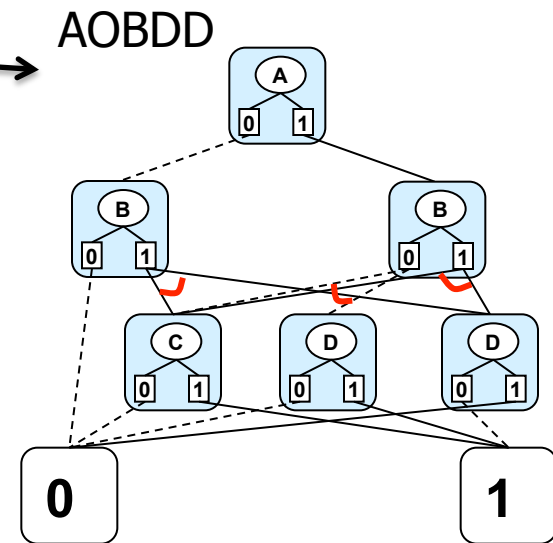
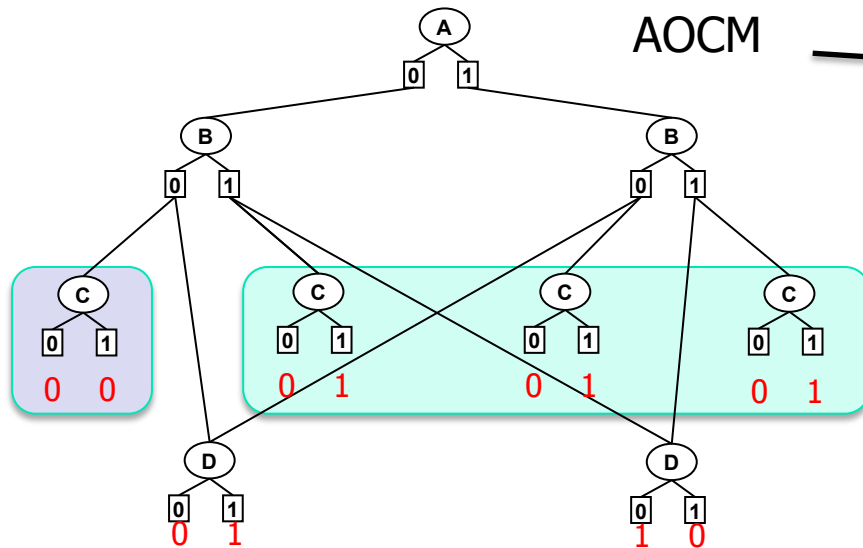
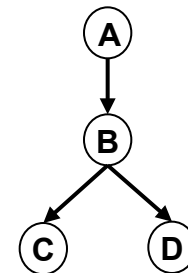
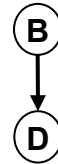
AND/OR CM Graph vs. AOMDD

For a constraint network

A	B	C	f(ABC)
0	0	0	0
0	0	1	0
0	1	0	0
0	1	1	1
1	0	0	0
1	0	1	1
1	1	0	0
1	1	1	1



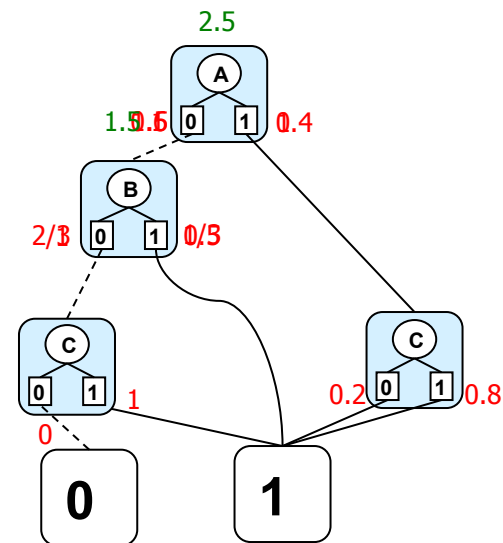
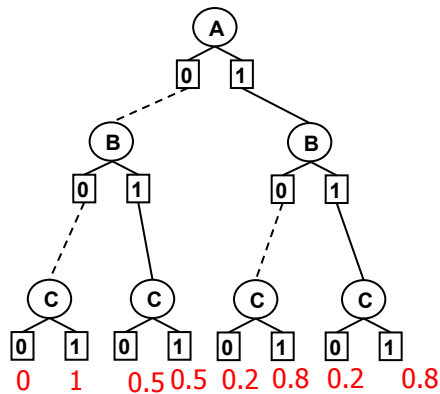
B	D	G(BD)
0	0	0
0	1	1
1	0	1
1	1	0



Weighted AND/OR Decision Diagrams

- Example of converting a CPT to a weighted AOMDD, for variable ordering (A,B,C)

A	B	C	P(C A,B)
0	0	0	0
0	0	1	1
0	1	0	0.5
0	1	1	0.5
1	0	0	0.2
1	0	1	0.8
1	1	0	0.2
1	1	1	0.8





AND/OR Multi-Valued Decision Diagrams

- AOMDDs are:
 - Weighted AND/OR search graphs
 - **Canonical representations**, given a pseudo tree
 - Defined by two rules:
 - All isomorphic subgraphs are merged
 - There are no redundant (meta) nodes

Redundancy and Isomorphism Rules

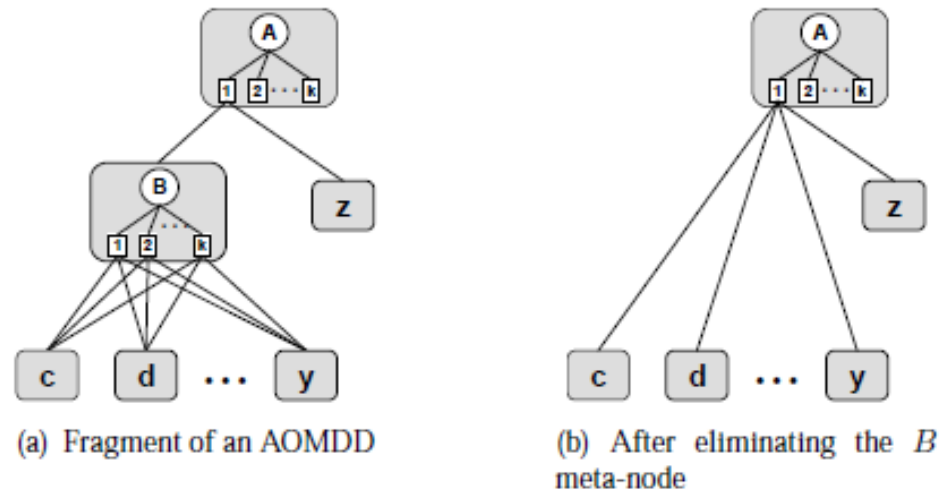
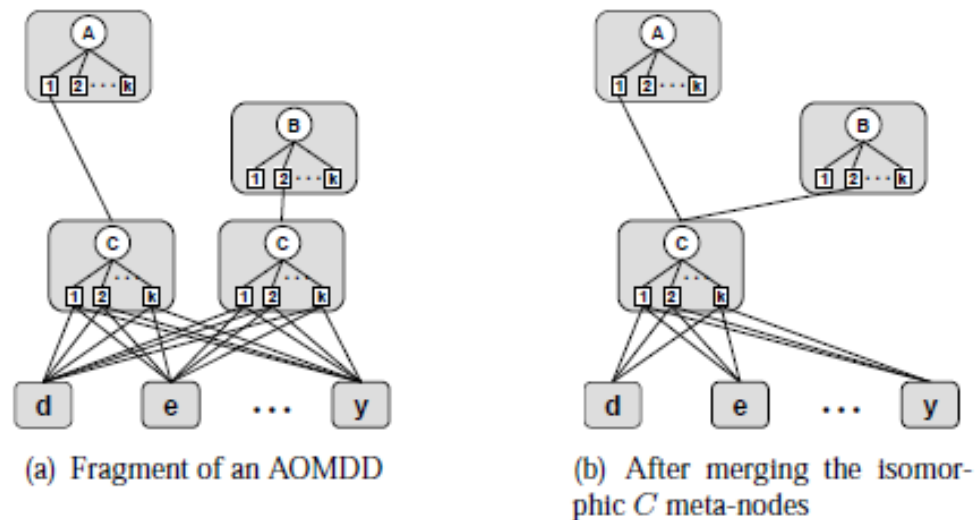
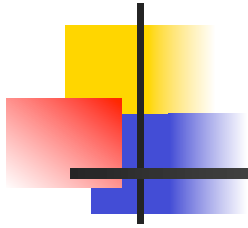


Figure 13: Redundancy reduction





Outline

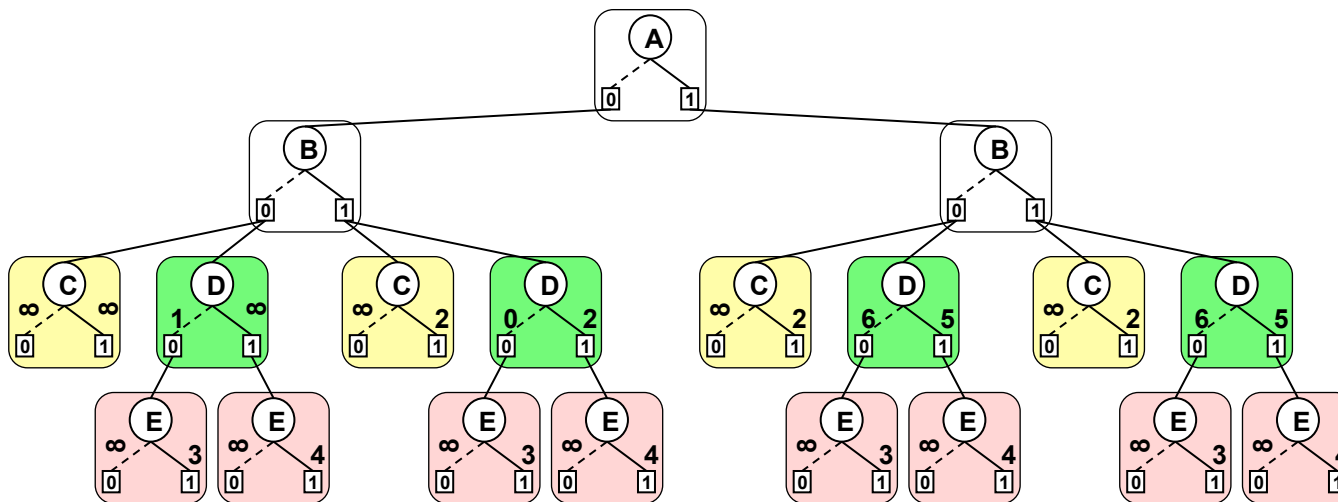
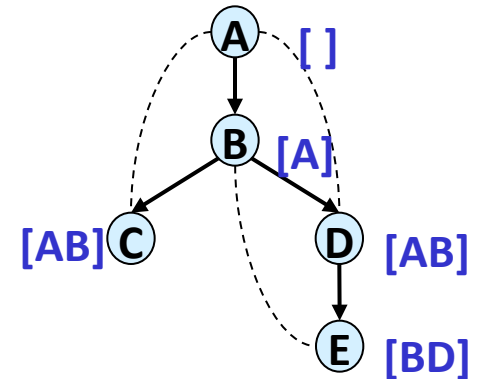
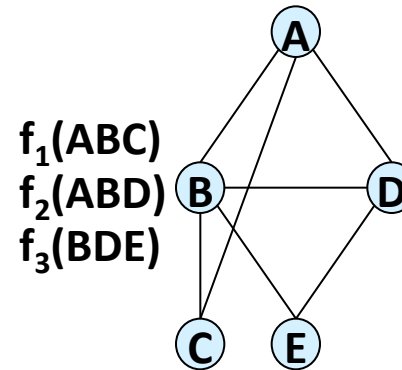
- Motivation
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 - Top down
 - Bottom up
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Cost Networks- Weighted AND/OR Tree

A	B	C	$f_1(ABC)$
0	0	0	∞
0	0	1	∞
0	1	0	∞
0	1	1	2
1	0	0	∞
1	0	1	2
1	1	0	∞
1	1	1	2

A	B	D	$f_2(ABD)$
0	0	0	1
0	0	1	∞
0	1	0	0
0	1	1	2
1	0	0	6
1	0	1	5
1	1	0	6
1	1	1	5

B	D	E	$f_3(BDE)$
0	0	0	∞
0	0	1	3
0	1	0	∞
0	1	1	4
1	0	0	∞
1	0	1	3
1	1	0	∞
1	1	1	4

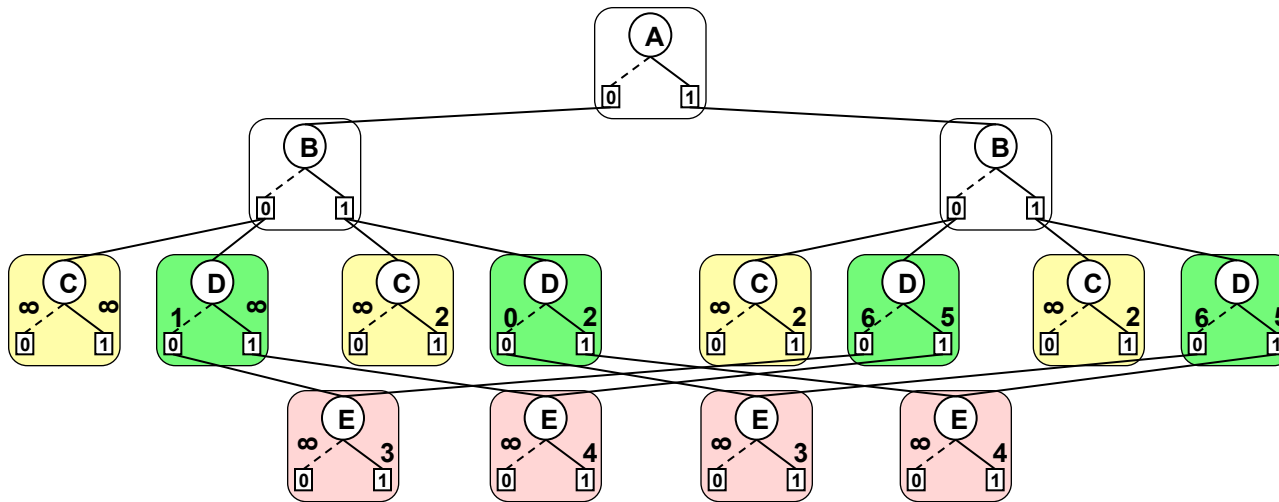
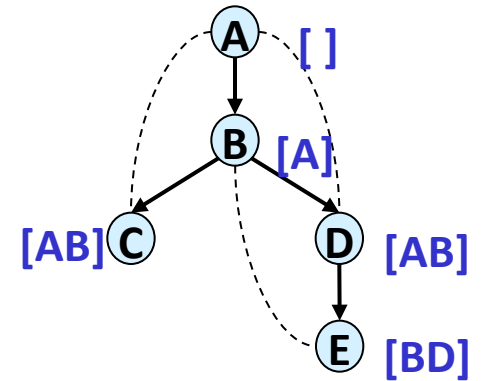
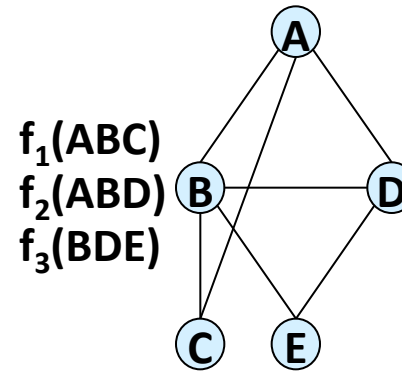


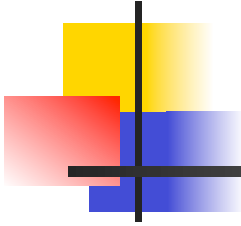
Weighted AND/OR Context Minimal Graph

A	B	C	$f_1(ABC)$
0	0	0	∞
0	0	1	∞
0	1	0	∞
0	1	1	2
1	0	0	∞
1	0	1	2
1	1	0	∞
1	1	1	2

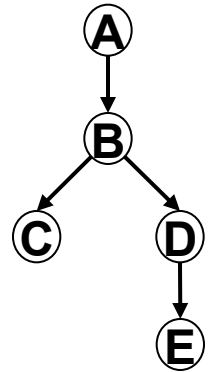
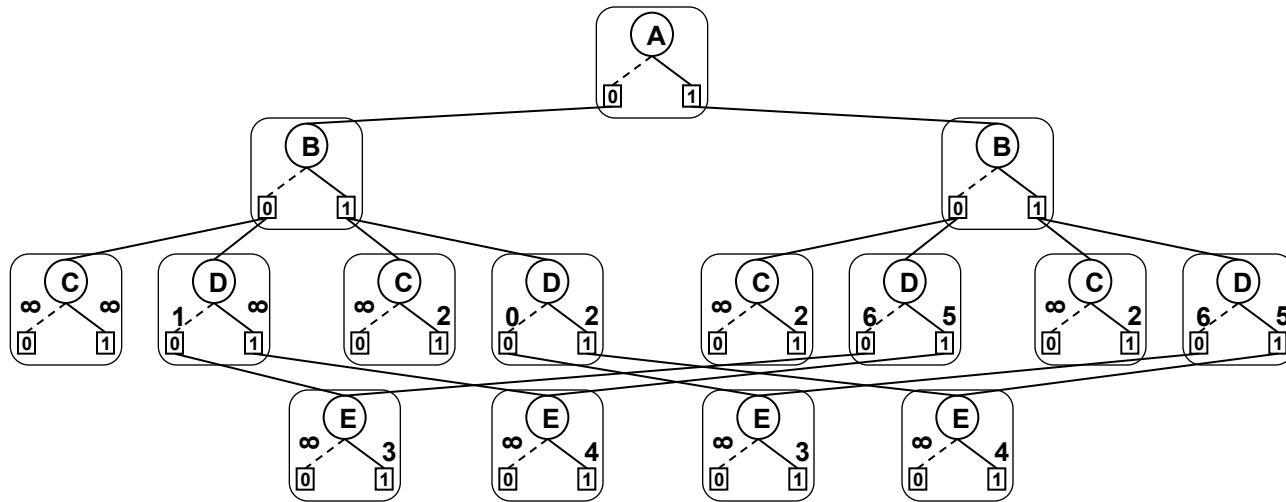
A	B	D	$f_2(ABD)$
0	0	0	1
0	0	1	∞
0	1	0	0
0	1	1	2
1	0	0	6
1	0	1	5
1	1	0	6
1	1	1	5

B	D	E	$f_3(BDE)$
0	0	0	∞
0	0	1	3
0	1	0	∞
0	1	1	4
1	0	0	∞
1	0	1	3
1	1	0	∞
1	1	1	4

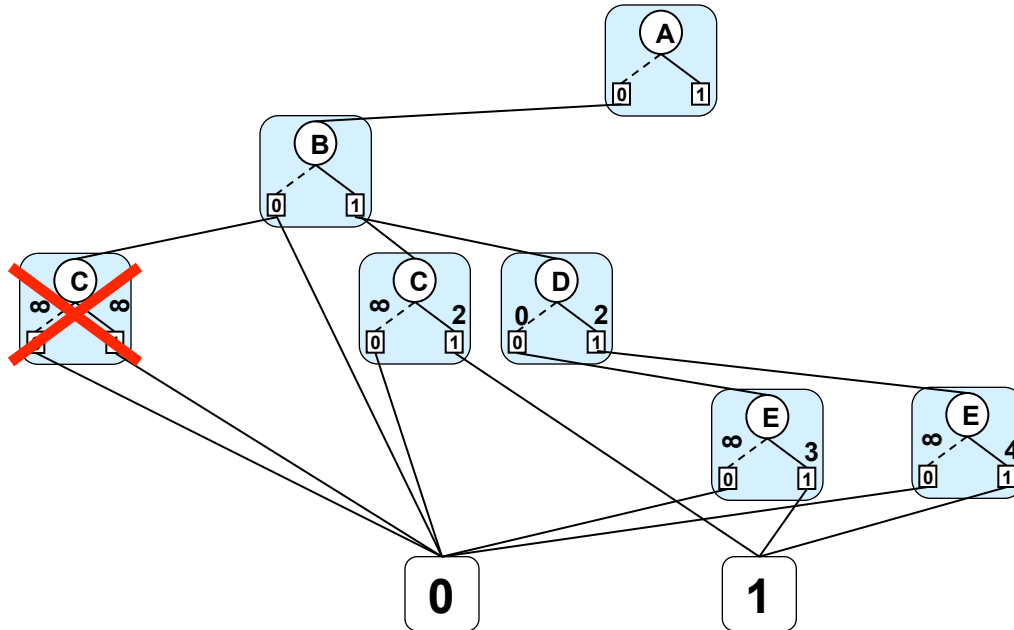




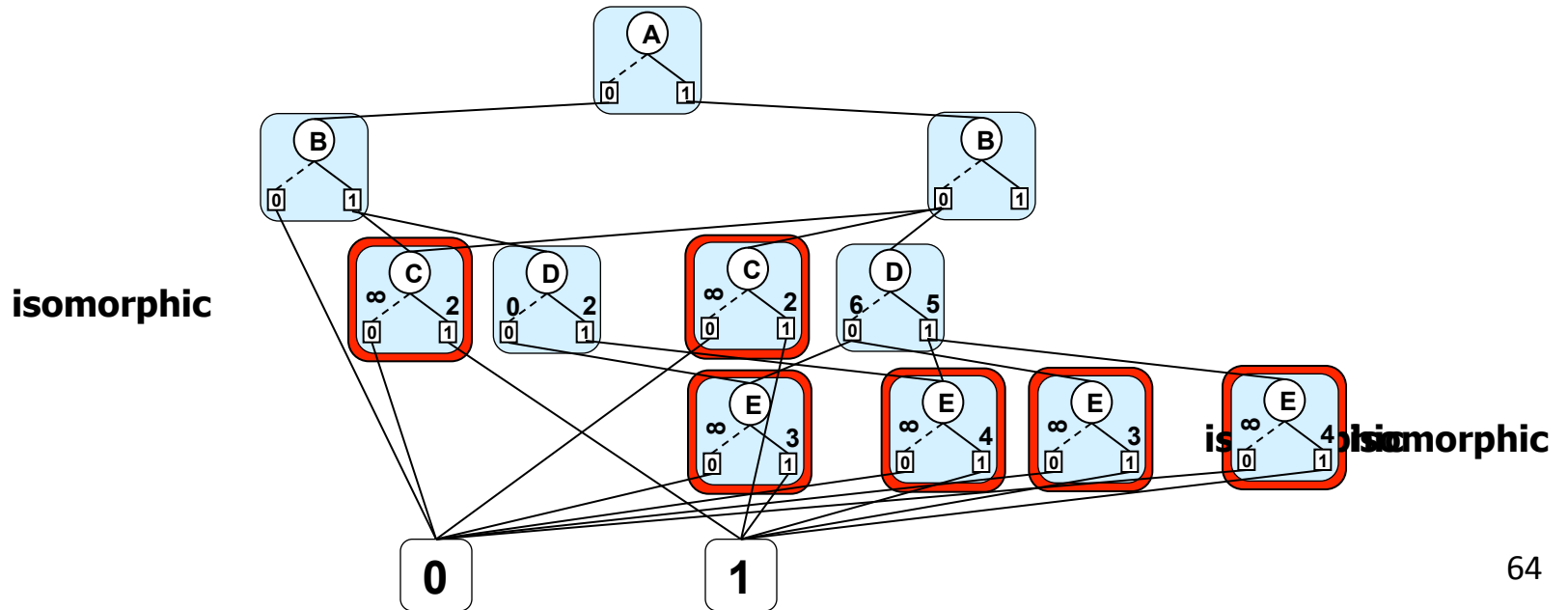
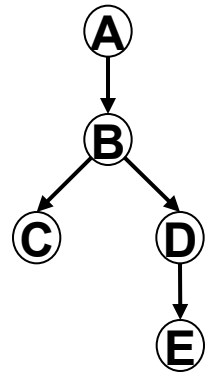
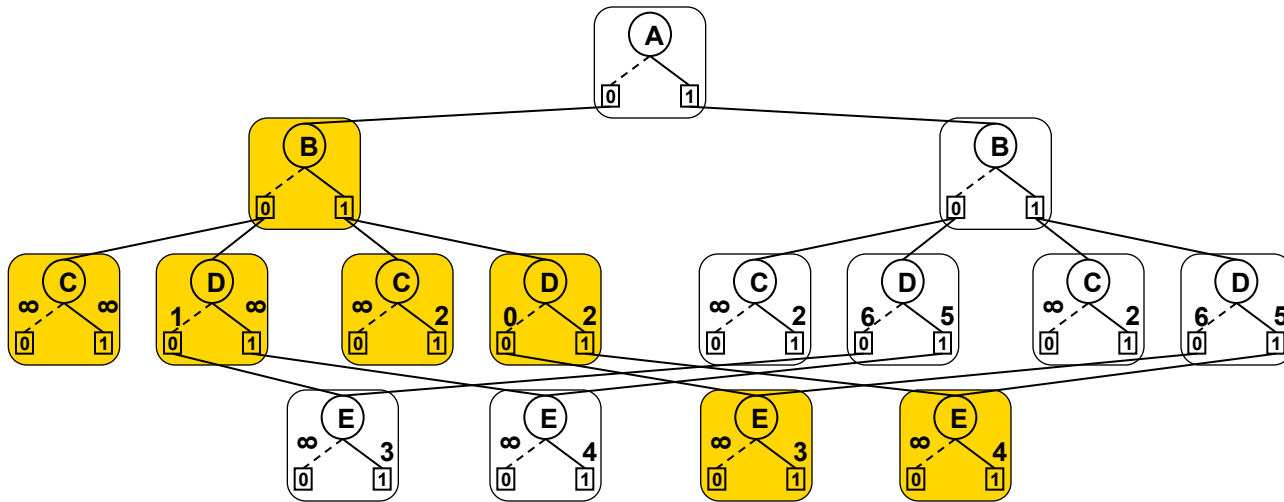
AOMDD – Compilation by Search



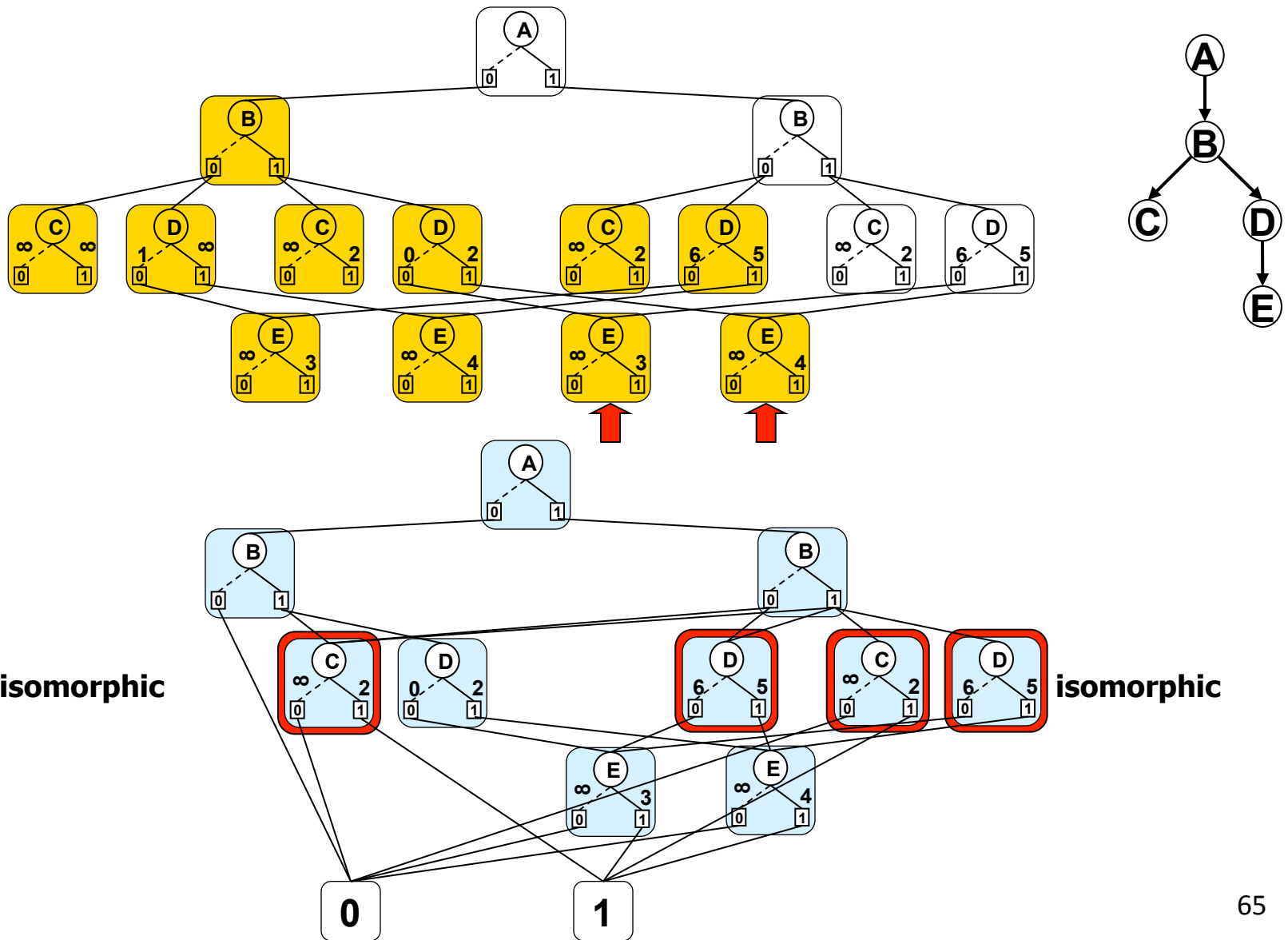
redundant



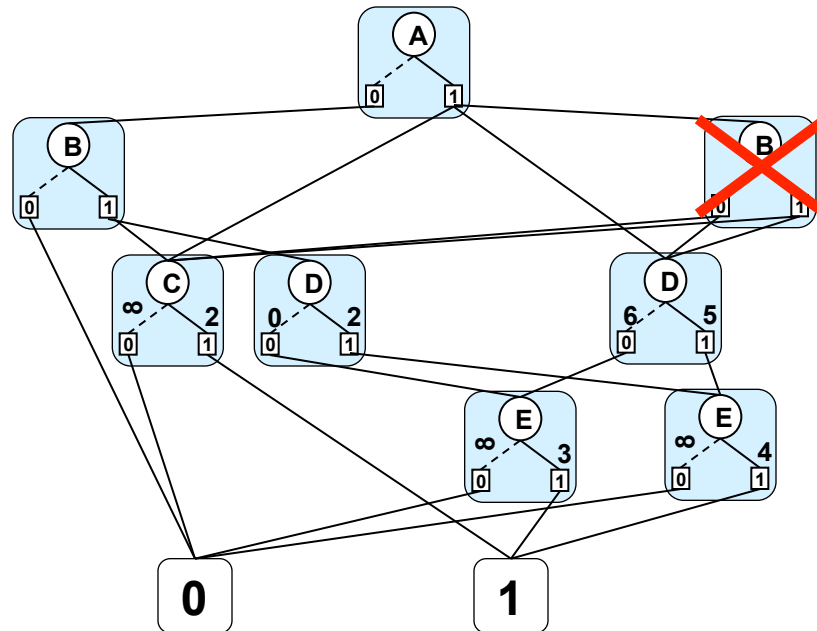
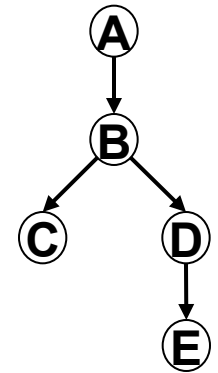
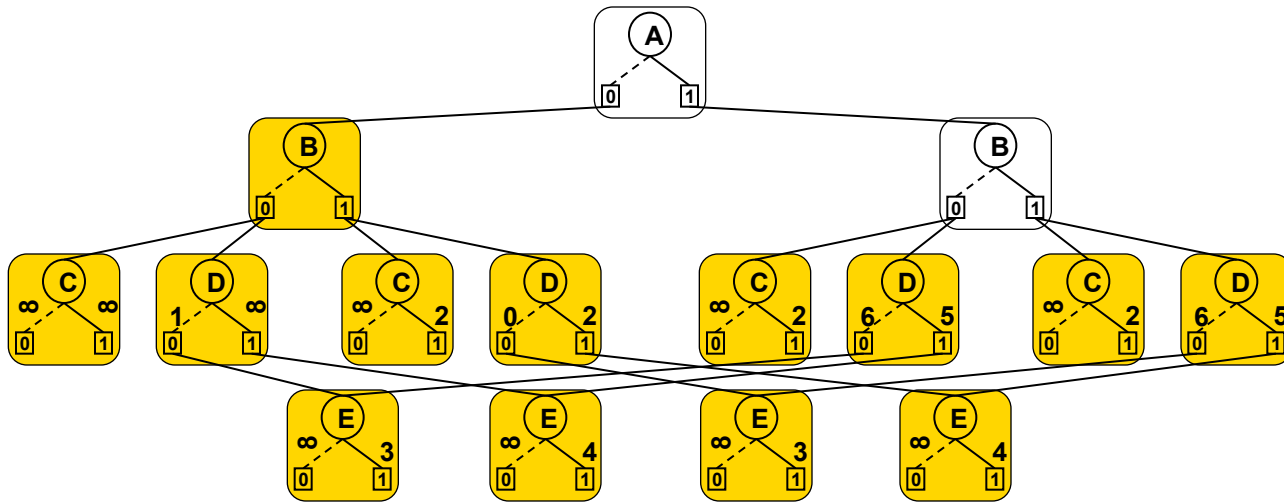
AOMDD – Compilation by Search



AOMDD – Compilation by Search

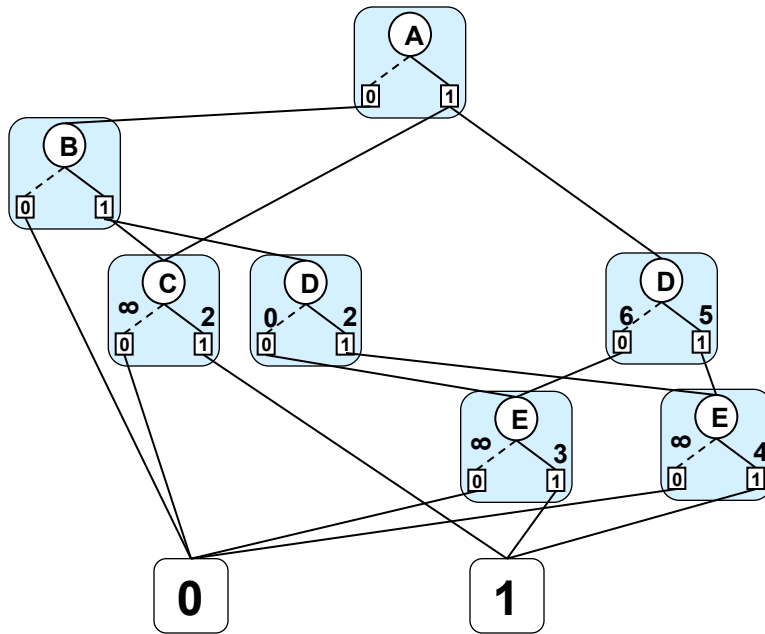


AOMDD – Compilation by Search

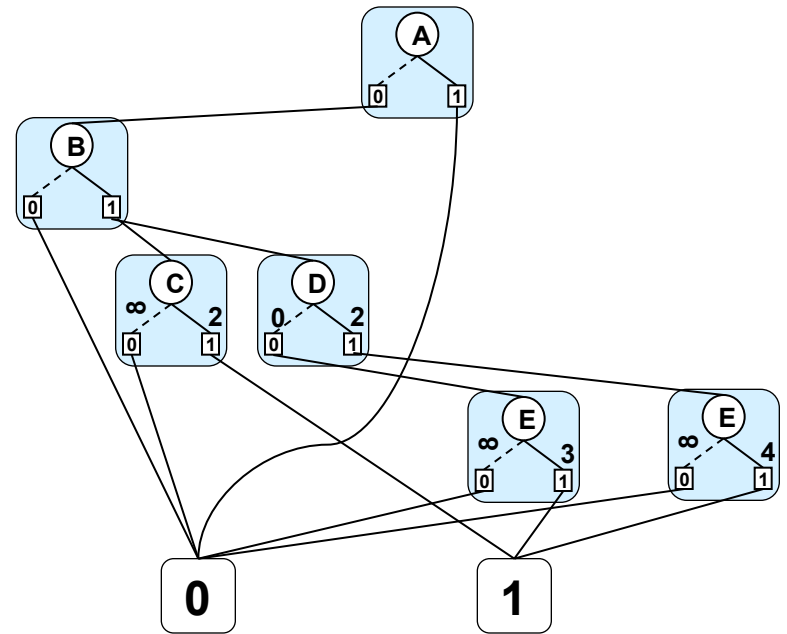


redundant

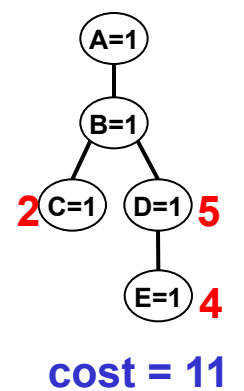
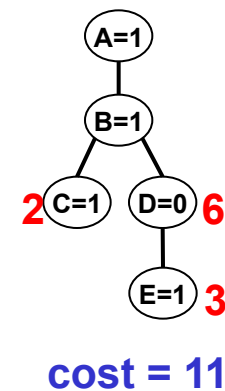
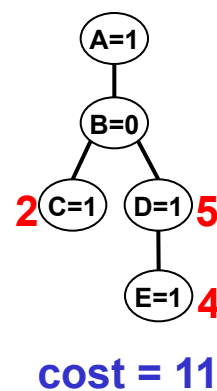
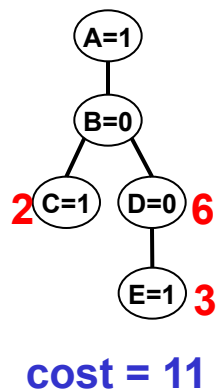
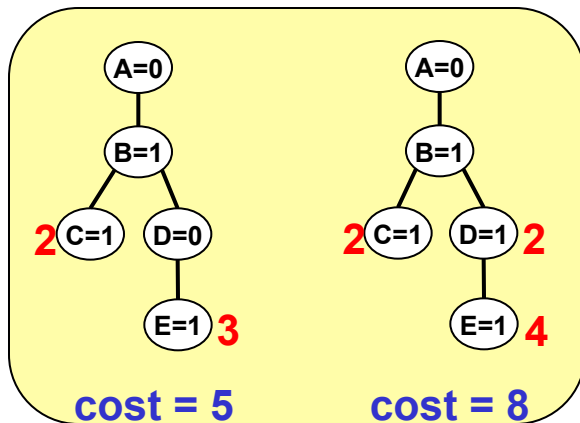
AOMDD for Constraint Optimization

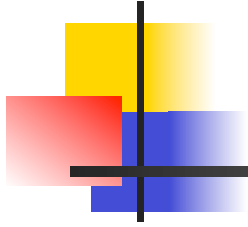


AOMDD for all solutions



AOMDD for two best solutions





Outline

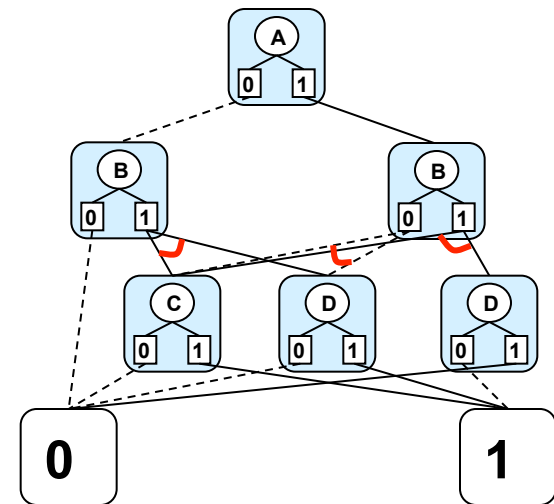
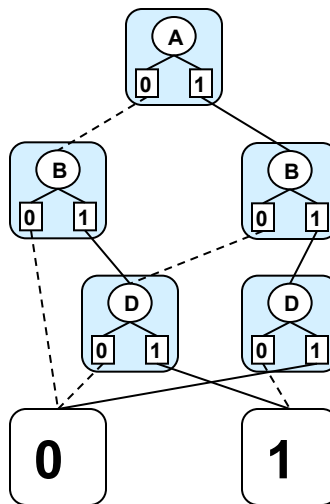
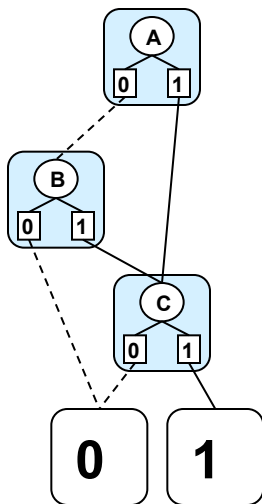
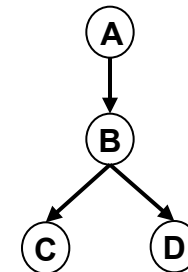
- Background in Graphical models
- AND/OR search trees and Graphs
- Minimal AND/OR graphs
- From AND/OR search graphs to AOMDDs
- **Compilation of AOMDDs**
 - Top down
 - **Bottom up**
- AOMDDs and earlier BDDs

The Apply Operator

A	B	C	f(ABC)
0	0	0	0
0	0	1	0
0	1	0	0
0	1	1	1
1	0	0	0
1	0	1	1
1	1	0	0
1	1	1	1

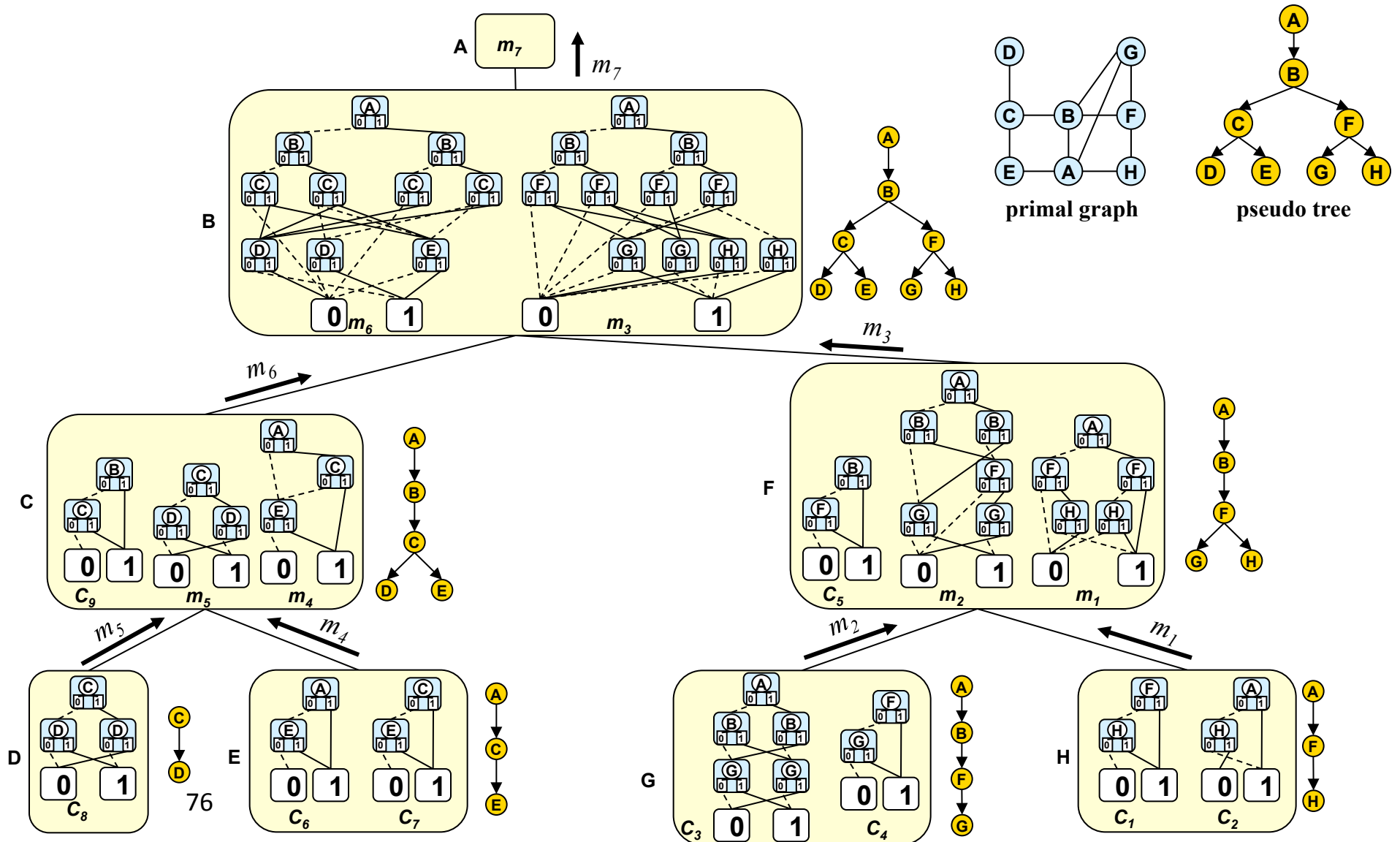


A	B	D	g(ABD)
0	0	0	0
0	0	1	0
0	1	0	0
0	1	1	1
1	0	0	0
1	0	1	1
1	1	0	1
1	1	1	0

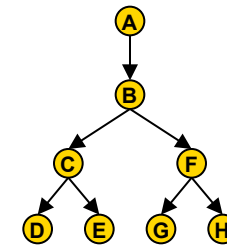
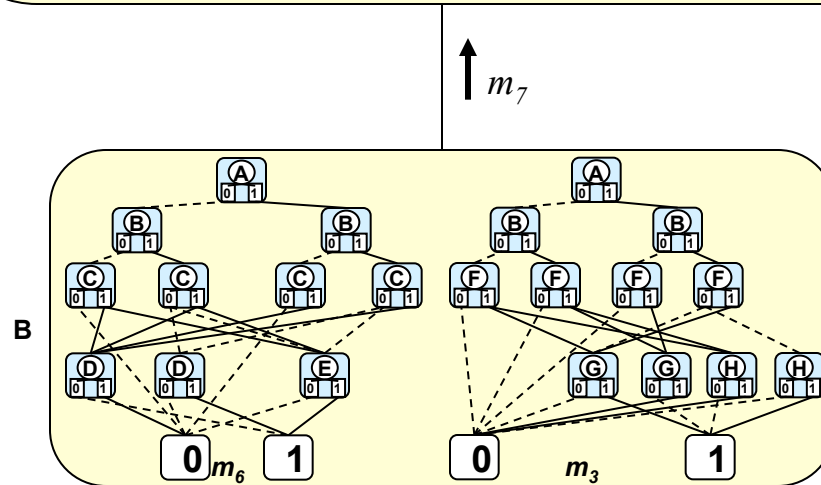
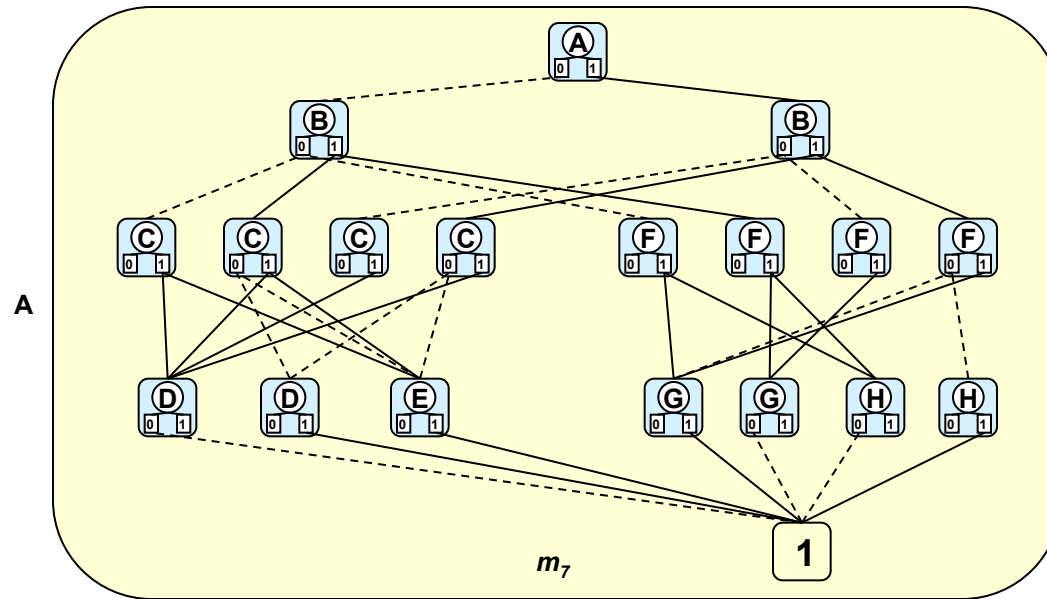


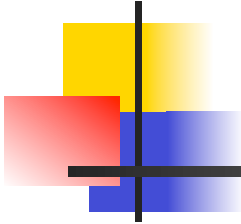
Example:

$$(F \vee H) \wedge (A \vee \neg H) \wedge (A \neq B \neq G) \wedge (F \vee G) \wedge (B \vee F) \wedge (A \vee E) \wedge (C \vee E) \wedge (C \neq D) \wedge (B \vee C)$$

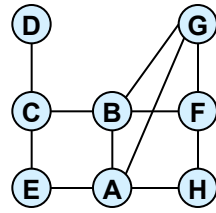


Example (continued)

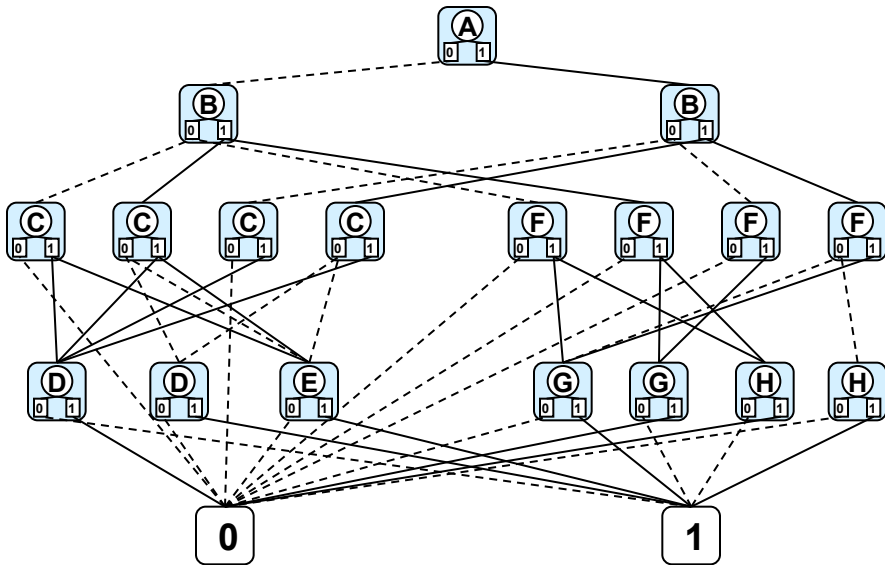




AOBDD vs. OBDD



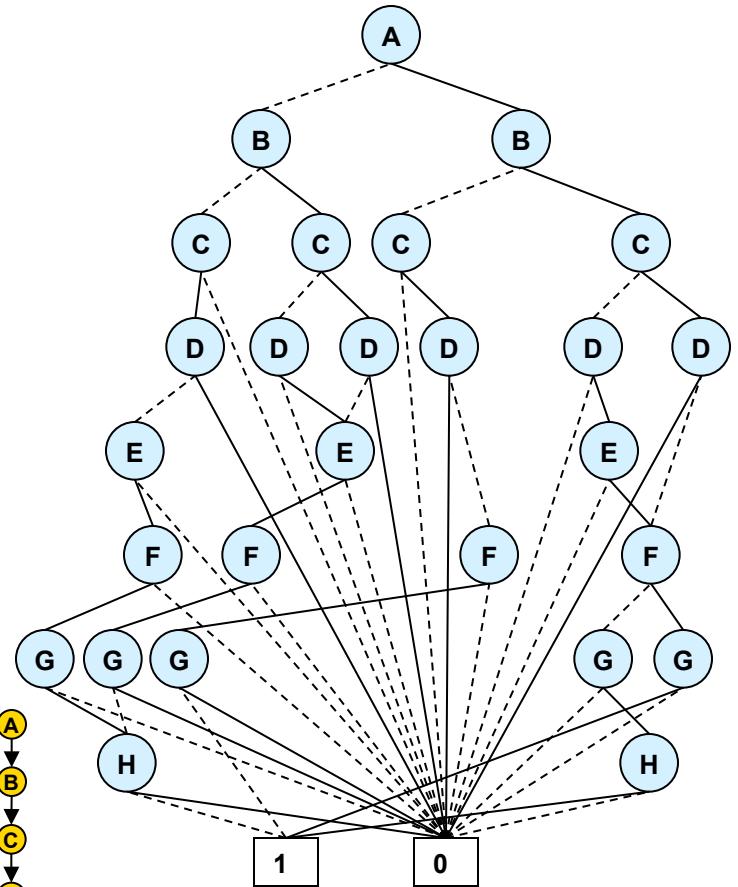
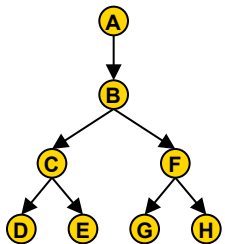
primal graph



AOBDD

18 nonterminals

47 arcs



OBDD

27 nonterminals

54 arcs





Complexity of Compilation

- The size of the AOMDD is $O(n k^{w^*})$
- The compilation time is also bounded by $O(n k^{w^*})$

k = domain size

n = number of variables

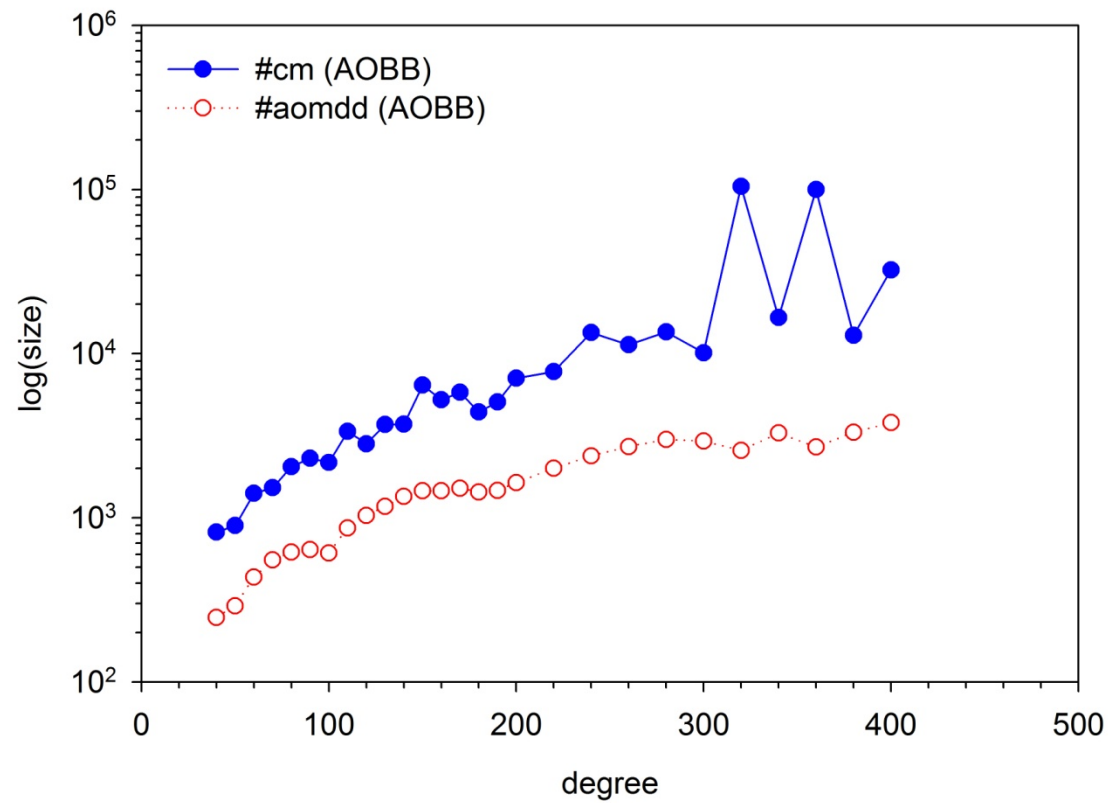
w^* = treewidth



Empirical Evaluation

- Bayesian Networks (UAI 2006 evaluation)
- Weighted CSPs
- Randomly generated Bayesian Networks
- Pedigree networks

MAX-SAT Instances (ILP)



Results for dubois MAX-SAT instances

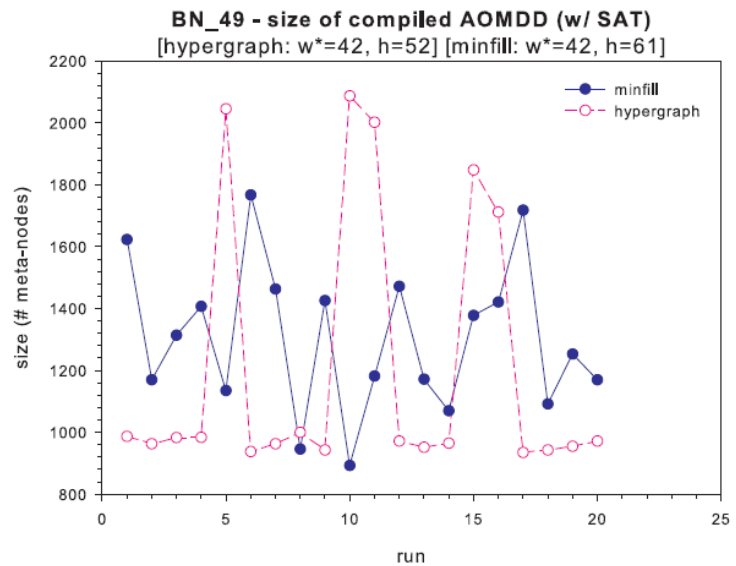
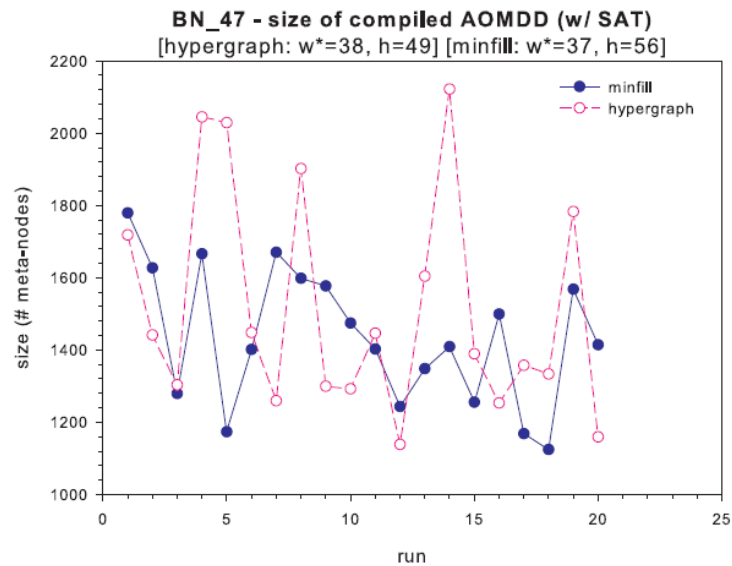
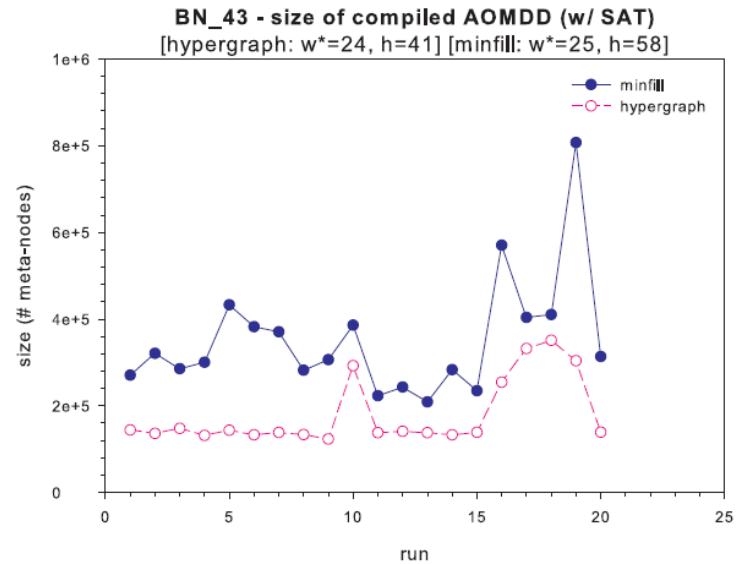
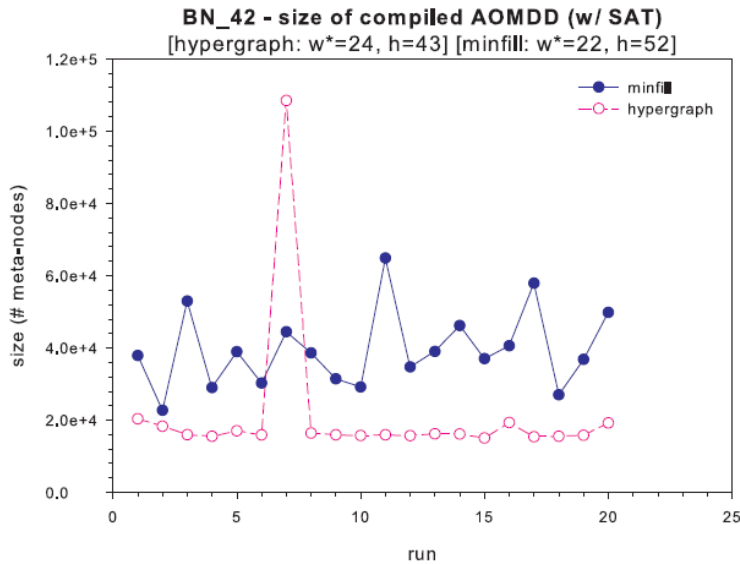


Bayesian Networks Repository

Network	(w*, h)	(n, k)	ACE		MDD w/ BCP			AOMDD w/ BCP			AOMDD w/ SAT		
			#nodes	time	#meta	#cm(OR)	time	#meta	#cm(OR)	time	#meta	#cm(OR)	time
Bayesian Network Repository													
alarm	(4, 13)	(37, 4)	1,511	0.01	208,837	682,195	73.35	320	459	0.05	320	459	0.22
cpcs54	(14, 23)	(54, 2)	196,933	0.06	-	-	-	65,158	66,405	6.97	65,158	66,405	6.97
cpcs179	(8, 14)	(179, 4)	67,919	0.05	-	-	-	9,990	32,185	46.56	9,990	32,185	46.56
cpcs360b	(20, 27)	(360, 2)	5,258,826	1.72	-	-	-	-	-	-	-	-	-
diabetes	(4, 77)	(413, 21)	7,615,989	1.81	-	-	-	-	-	-	-	-	-
hailfinder	(4, 16)	(56, 11)	8,815	0.01	-	-	-	2,068	2,202	0.34	1,893	2,202	1.48
mildew	(4, 13)	(35, 100)	823,913	0.39	-	-	-	73,666	110,284	1367.81	62,903	65,599	3776.82
mm	(20, 57)	(1220, 2)	47,171	1.49	-	-	-	38,414	58,144	4.54	30,274	52,523	99.55
munin2	(9, 32)	(1003, 21)	2,128,147	1.91	-	-	-	-	-	-	-	-	-
munin3	(9, 32)	(1041, 21)	1,226,635	1.27	-	-	-	-	-	-	-	-	-
munin4	(9, 32)	(1044, 21)	2,423,009	4.44	-	-	-	-	-	-	-	-	-
pathfinder	(6, 11)	(109, 63)	18,250	0.05	610,854	1,303,682	352.18	6,984	16,267	30.71	2,265	15,963	50.36
pigs	(11, 26)	(441, 3)	636,684	0.19	-	-	-	261,920	294,101	174.29	198,284	294,101	1277.72
water	(10, 15)	(32, 4)	59,642	0.52	707,283	1,138,096	95.14	18,744	20,926	2.02	18,503	19,225	7.45

Size (number of nodes), time (seconds)

Effect of Variable Ordering





AOMDD Compilation Results

name	n	w	h	k	# functions	time (s)	CM OR	AOMDD Meta	CM AND	AOMDD AND	Effective semantic width	Max UniqueTable Memory (MB)	Max Operation Cache Memory (MB)	Compiled AOMDD memory (MB)
BN_42	850	20	50	2	879	93	5623680	25901	11237360	51802	10.35	203.5	189.65	5.41
BN_43	850	21	50	2	881	484	22731586	148255	45463172	296510	13.76	1181.3	1024	30.88
BN_44	850	21	53	2	880	394	11681649	80878	23363298	161756	13.58	962.73	822.8	16.81
BN_45	850	21	56	2	875	140	15778481	122816	31556962	245632	13.58	292.29	305.16	25.1
BN_46	850	19	47	2	499	268	4277086	4352	8554172	8704	8	618.04	492.24	0.93

(Lam and Dechter CP 2012)

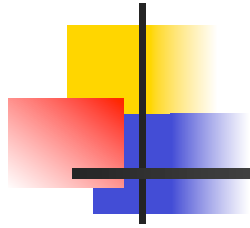
Recent Experiments (Lam and Dechter cp 2012)

name	n	w	h	k	# functions	time (s) [BE-AOMDD+R] [AOMDD-BCP]	CM OR	Metanodes [BE-AOMDD+R] [AOMDD-BCP]	Memory Usage (MB)	Compiled AOMDD mem (MB)
BN_42	850	20	50	2	879	10 36	5623680	25841 95963	405.21	8.12
BN_43	850	21	50	2	881	73 647	22731586	148184 629027	2132.53	46.37
BN_45	850	21	56	2	875	17 142	15778481	122763 260917	646.25	34.44

Table 1. Compilation results on UAI 2006 benchmarks (ISCAS circuits). Note that many instances are not shown here, which BE-AOMDD+R fails to compile due to memory limitations.

name	n	w	h	k	# functions	time (s)	CM OR	Metanodes [BE-AOMDD+R]	Max Memory Usage (MB)	Compiled AOMDD memory (MB)
pdb1fna	75	6	18	81	218	136	1983522	56377	467.61	44.44
pdb1j8e	39	6	12	81	119	294	2714323	258198	950.33	238.32
pdb1pef	17	6	11	81	55	430	4123288	342367	4499.79	772.83
pdb1rb9	42	7	14	81	128	1127	13370233	1163424	3789.48	1751.98
pdb2igd	50	6	19	81	146	1295	33711674	451081	3396.36	1132.93

Table 2. Compilation results on protein networks using BE-AOMDD+R.



Outline

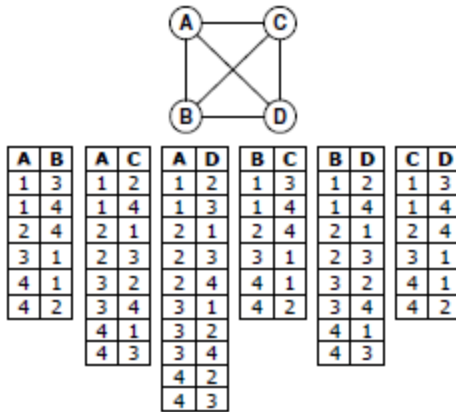
- Background in Graphical models
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- **Semantic Width**
- Learning AOMDDs

Semantic Width

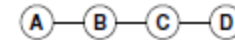
	1	2	3	4
A		o		
B				o
C	o			
D			o	

	1	2	3	4
A			o	
B	o			
C				o
D		o		

(a) The two solutions



(b) First model



A B	B C	C D
2 4	1 4	1 3
3 1	4 1	4 2

(c) Second model

Figure 23: The 4-queen problem



Semantic Treewidth

- Given a graphical model, there may exist a simpler equivalent graphical model
- (of a pseudo tree) The smallest treewidth over equivalent graphical models that can have that pseudo tree
- (of a graphical model) The smallest treewidth over all equivalent graphical models with any legal pseudo tree



Semantic Width

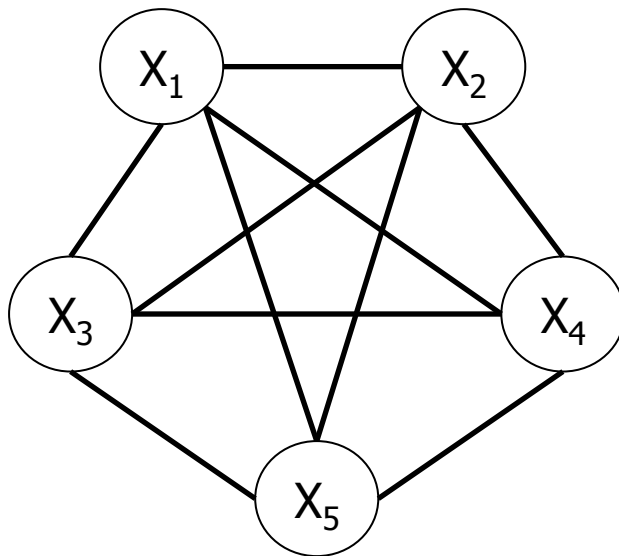
DEFINITION 27 (semantic treewidth) *The semantic treewidth of a graphical model \mathcal{M} relative to a pseudo tree \mathcal{T} denoted by $sw_{\mathcal{T}}(\mathcal{M})$, is the smallest treewidth taken over all models \mathcal{R} that are equivalent to \mathcal{M} , and accept the pseudo tree \mathcal{T} . Formally, it is defined by $sw_{\mathcal{T}}(\mathcal{M}) = \min_{\mathcal{R}, u(\mathcal{R})=u(\mathcal{M})} w_{\mathcal{T}}(\mathcal{R})$, where $u(\mathcal{M})$ is the universal function of \mathcal{M} , and $w_{\mathcal{T}}(\mathcal{R})$ is the induced width of \mathcal{R} along \mathcal{T} . The semantic treewidth of a graphical model, \mathcal{M} , is the minimal semantic treewidth over all the pseudo trees that can express its universal function.*

Computing the semantic treewidth can be shown to be **NP-hard**.

Proposition 7 *The size of the AOMDD of a graphical model \mathcal{M} is bounded by $O(n k^{sw_{\mathcal{T}}(\mathcal{M})})$, where n is the number of variables, k is the maximum domain size and $sw_{\mathcal{T}}(\mathcal{M})$ is the semantic treewidth of \mathcal{M} along the pseudo tree \mathcal{T} .*

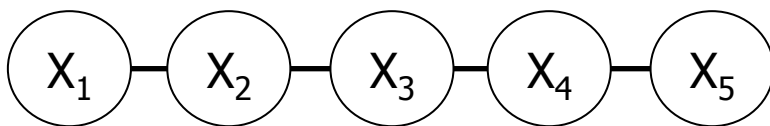
Semantic Treewidth

An extreme example...



Treewidth = 4

$$\psi(x_i, x_j) = \begin{cases} 1 & \text{if } x_i = x_j \\ 0 & \text{otherwise} \end{cases}$$



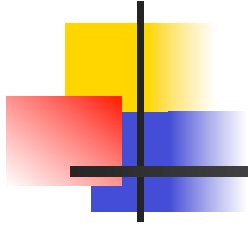
Treewidth = 1

Compiled AOMDDs for each will be the same!



AOMDD Compilation Results

name	n	w	h	k	# functions	time (s)	CM OR	AOMDD Meta	CM AND	AOMDD AND	Effective semantic width	Max UniqueTable Memory (MB)	Max Operation Cache Memory (MB)	Compiled AOMDD memory (MB)
BN_42	850	20	50	2	879	93	5623680	25901	11237360	51802	10.35	203.5	189.65	5.41
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BN_44	850	21	53	2	880	394	11681649	80878	23363298	161756	13.58	962.73	822.8	16.81
BN_45	850	21	56	2	875	140	15778481	122816	31556962	245632	13.58	292.29	305.16	25.1
BN_46	850	19	47	2	499	268	4277086	4352	8554172	8704	8	618.04	492.24	0.93



Outline

- Background in Graphical models
- AND/OR search trees and Graphs
- Minimal AND/OR graphs
- From AND/OR search graphs to AOMDDs
- Compilation of AOMDDs
- Semantic Width
- **Learning AOMDDs**



Learning Weighted AOMDDs

- Gogate, Webb, Domingo, 2010 “Learning efficient Markov Networks
- Idea: Assume a relative small weighted AND/OR graph and learn the weights from data
- Where does the graph comes from: start from the context-minimal graph (if you know the structure of the model) and remove nodes randomly (like Hinton’s dropout idea)
- Future work in my group. Want to join?



Publications

- **Rina Dechter and Robert Mateescu.** "AND/OR Search Spaces for Graphical Models". *Artificial Intelligence 171 (2-3)*, pp. 73-106, 2007.
- **Robert Mateescu, Rina Dechter and Radu Marinescu.** "AND/OR Multi-Valued Decision Diagrams (AOMDDs) for Graphical Models (*JAIR*), 2008.
- **Robert Mateescu, Radu Marinescu and Rina Dechter.** "AND/OR Multi-Valued Decision Diagrams (AOMDDs) for Constraint Optimization". *In CP 2007*
- **Robert Mateescu and Rina Dechter.** "AND/OR Multi-Valued Decision Diagrams (AOMDDs) for Weighted Graphical Models". *In UAI'07*.
- **William Lam and Rina Dechter.** "Empirical Evaluation of AND/OR Multivalued Decision Diagrams for Inference" *in Doctoral Programme of CP 2012*.

Thank You !!