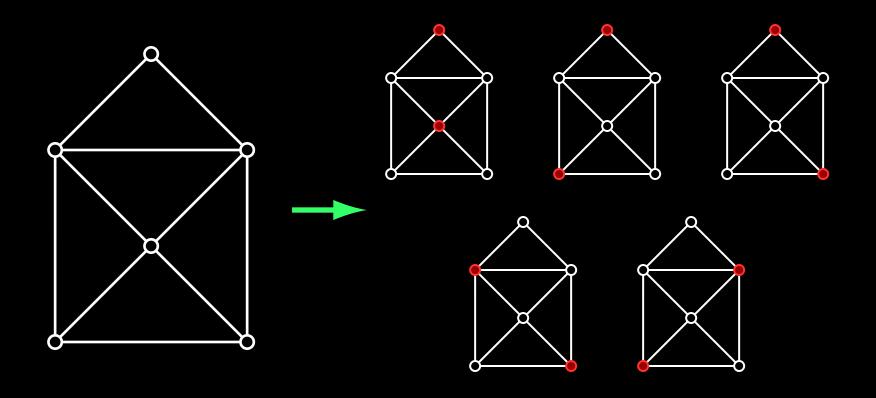
# All Maximal Independent Sets and Dynamic Dominance for Sparse Graphs

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# Problem: list all maximal independent sets of an undirected graph (equivalently, list all cliques in the graph complement)



# Previously known results

 $O(3^{n/3})$ 

matches lower bound on max possible output size

[Moon, Moser 1965; Lawler 1976]

O(mn) per generated independent set

[Tsukiyama, Ide, Ariyoshi, Shirakawa 1977; Johnson, Yannakakis, Papadimitriou 1988]

O(n<sup>2.376</sup>) per generated independent set [Makino, Uno 2004]

Many additional heuristics
Many algorithms for special graph classes...

# Main new results: faster generation for sparse graphs

O(1) per generated independent set for bounded degree graphs

O(n) per generated independent set for minor-closed graph families including planar graphs

O(n<sup>2-1/k</sup>) per generated independent set for k-orientable graphs (each subgraph with q vertices has ≤ kq edges; e.g. planar graphs are 3-orientable)

# Additional new results: dynamic domination

Maintain dynamic subset of graph vertices
Updates: insert or delete vertex into subset
Query: does subset dominate all remaining vertices?

O(1) time per update for bounded degree graphs (trivial)

O(1) time per update for minor-closed graph families including planar graphs

O(n<sup>1-1/k</sup>) time per update for k-orientable graphs

### Main idea: Reverse Search [Avis, Fukuda 1992]

Given a family of objects to be enumerated

Find transformation f: object —> object s.t. repeatedly applying f eventually leads to a canonical object

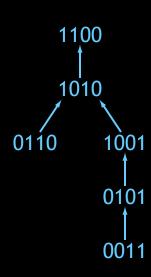
Form tree: nodes = objects parent = f(child)

Perform depth-first traversal of tree starting from canonical object

# Example: n-bit words with k ones

f: replace leftmost 01 by 10

canonical object: 1k0n-k

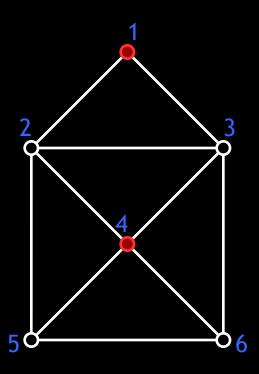


# Canonical object for maximal independent sets: Lexicographically First Maximal Independent Set (LFMIS)

Number the vertices arbitrarily

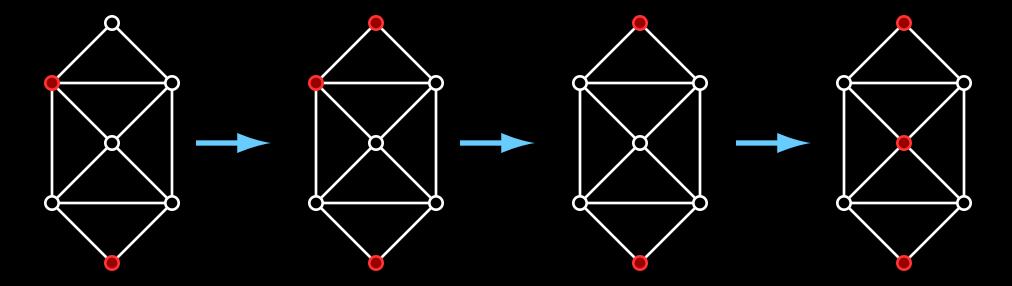
Include a vertex in the LFMIS iff no lower-numbered neighbors are included

Can be constructed by simple linear-time greedy algorithm



# Transforming a maximal independent set towards the LFMIS

- 1. Find first missing LFMIS vertex v
- 2. Add v to set, make independent by removing neighbors of v
- 3. Complete to new maximal independent set greedily



Each transformation increases length of common prefix between set and LFMIS

# Basic reverse search algorithm (recursive version)

choose an ordering for graph's vertices compute LFMIS search(LFMIS)

Order by greedily removing min-degree vertices: |S|=O(1) for sparse graphs therefore, can list independent subsets of S in time O(1)

Nonrecursive version uses storage for O(1) sets, avoids call stack

# Speeding up the basic algorithm

Basic algorithm time: O(n<sup>2</sup>) per output n potential children checked, O(n) per check slow when many non-maximal children per maximal child

## Bounded degree graphs:

Maintain dynamic set of triples (v,I,S) leading only to children that are maximal independent sets

Each step of algorithm adds/removes O(1) triples from set Children don't need checking, O(1) time per child

Minor-closed and more general sparse graphs:
Bottleneck is maximality test

An independent set is maximal iff it is dominating Apply dynamic domination data structure

# Dynamic domination for sparse graphs

```
Orient graph so outdegree = k = O(1)
Set degree threshhold
"high degree": degree \ge n^{1-1/k}
```

```
Maintain easy dominance information
lowdom(v) = #dominating in-neighbors
+ #dominating low-degree out-neighbors
```

Group vertices according to their set of high-degree out-neighbors Each high-degree vertex is adjacent to O(n<sup>1-1/k</sup>) groups

```
Maintain dominance information about groups
#members with lowdom=0
#dominating high-degree out-neighbors
```

Set is dominating iff no group has #undominated members > 0 and #dominating neighbors = 0

# Dynamic domination for minor-closed graph families

Similar idea of grouping according to high-degree neighbors

#groups = O(# high degree)

With constant degree threshhold, subgraph of groups is smaller by a constant factor than original graph

Continue grouping recursively to form hierarchical grouping structure

Each original vertex belongs to O(1) groups in hierarchical structure so can maintain counts in all levels affected by update in O(1) time

#### Conclusions

Efficient reverse search for all maximal independent sets in sparse graphs

Complementary problem: cliques in dense graphs

(cliques in sparse, independent in dense are much easier)

Key subroutine: dynamic dominance data structure

Improved dynamic dominance for other sparse graph classes would also improve independent set listing for those classes

Maybe can be extended to some non-sparse classes e.g. chordal graphs?